

Fundamental Concepts

Wednesday, January 03, 2007

8:01 AM

From text

HW #1: 1.6, 1.20, 1.24, 1.30 Due Mon

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Use graph paper for HW

Office Hours T 1600-1700, W 1600-1700

TA office hrs in M/G 47

Basic tools, Fundamental quantities / units VECTORS

Fundamental physics concepts

Statics

Dynamics

Mechanics - study of the effects of forces and moments

The 1st branch of engineering to become formal

Newton's Laws began transformation of basic sciences into engineering

Measurements & sig figs

Numbers that we write should reflect the certainty that we have in them

We have a finite space to save info on a comp. It's very precise now because we have a lot more space. However, we can't rely on excessive accuracies b/c you need not take up more space than necessary.

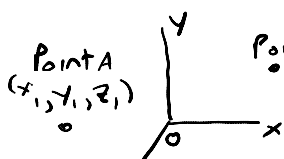
Sig figs refer to the #'s after leading zeros. 0.343, 343E2,

34300 is diff from 343E2 b/c we are expressing them up to certain digits.

Fundamental quantities -

- Distance

* Space - A set where we can define a distance measure between the elements



Point B (x_2, y_2, z_2)

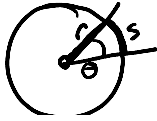
Euclidean Distance: $\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$

z'

SI units are Meters

US customary units are feet

Angles



$s = \theta r$, θ is in radians
degrees sometimes

Fundamental Quantities

	SI	US
Distance	m	ft
Angles	rad	deg

Time - interval between consecutive units

Time	s	s
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$$x(t) \quad \frac{dx(t)}{dt} \text{ or } x'(t) \quad \text{in units } \frac{\text{distance}}{\text{time}}$$

Velocity

Velocity	m/s	ft/s
----------	-----	------

$$x''(t) \text{ or } \left(\frac{dx(t)}{dt} \right) \frac{dt}{dt} \quad \text{Acceleration}$$

Acceleration	m/s ²	ft/s ²
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Mass - The amount of matter that comprises an object

Mass	kg	slug
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Newton's Laws

1. When the sum of forces acting on a particle is 0, its velocity is constant.

→ If the particle is initially stationary, it will remain stationary

2. When the sum of forces acting on a particle is not 0, the sum of forces is equal to the rate of change of the linear momentum of a particle.

$$p(t) \equiv m(t)v(t) \quad \text{Momentum} \quad \text{kg} \cdot \text{m/s}$$

Momentum	kg · m/s	slug · ft/s
----------	----------	-------------

$$F = \frac{d}{dt} p(t) = m'(t)v(t) + m(t)v'(t)$$

$$m(t) = m, \text{ constant} \quad m'(t) = 0$$

$$F = m(t)v'(t) \quad v'(t) = a(t)$$

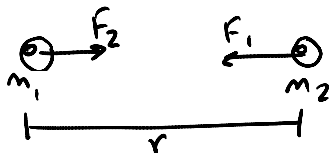
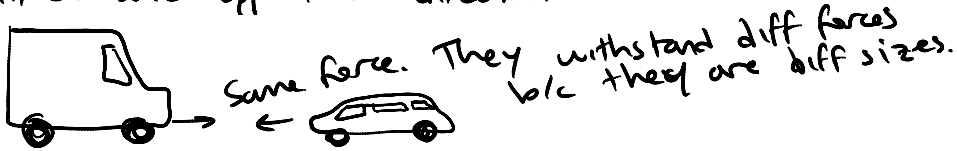
$$F = m(t)a(t)$$

$$\text{kg} \cdot \text{m/s}^2 = \text{N}, \text{ Newtons}$$

Force	N	lb
-------	---	----

1 Newton = external force needed to obtain 1 m/s^2 if applied to 1 kg

3. The forces exerted by two particles on each other are equal in magnitude and opposite in direction.



Two spheres/particles

$$F_1 = -F_2 = F$$

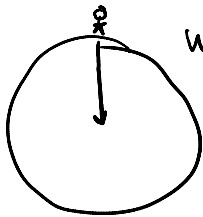
$$F = G \frac{m_1 m_2}{r^2}$$

$$G = 6.67 \times 10^{-11}$$

to find units of G , you do this:

$$G = \frac{F \cdot r^2}{m_1 m_2}$$

$$\frac{\text{N} \cdot \text{m}^2}{\text{kg}^2}$$



Weight of the person = $G \frac{m_1 m_2}{r^2}$

$$= m_p \cdot g$$

$$g = 9.81 \text{ m/s}^2 \text{ on Earth, at sea level}$$

$$= 32.2 \text{ ft/s}^2$$

The radius of earth changes depending on where you are located. The larger it is, the smaller g is. The smaller it is (below sea level) the larger g is.

$$F = m_p a \quad W = m_p g$$

$$\frac{F}{W} = \frac{m_p a}{m_p g} = \frac{a}{g}$$

$$a = \frac{F}{W} g$$

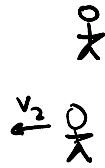
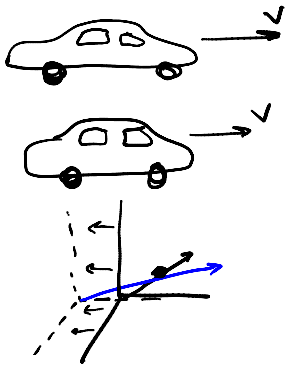
3 g's, 6 g's, 8 g's ...

Scalars & Vectors

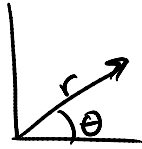
Scalar - a quantity that is completely described by a real #.

Vector - a quantity that needs to be described with respect to a frame of reference (magnitude, angle)

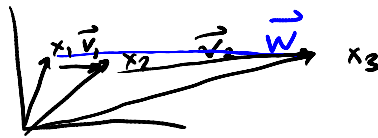




The vector changes depending on where the origin is.



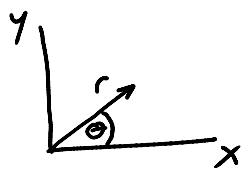
Vector Addition
 $\vec{w} = \vec{v}_1 + \vec{v}_2$



Triangle rule

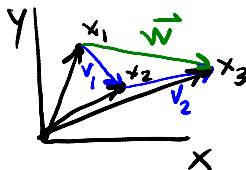
Vectors, Cmpnts

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$|\vec{r}|$ or r magnitude
 θ is direction.

Vector addition



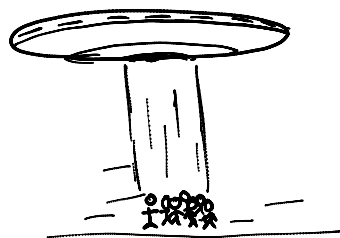
Triangle rule for vector addition.

Commutative Property

$$\vec{w} = \vec{v}_1 + \vec{v}_2 = \vec{v}_2 + \vec{v}_1$$

Associative Property

$$\vec{w} = (\vec{v}_1 + \vec{v}_2) + \vec{v}_3 = \vec{v}_1 + (\vec{v}_2 + \vec{v}_3)$$



Multiplication of a vector and a scalar

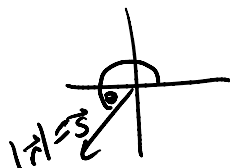
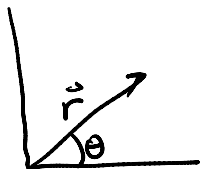
$$\vec{s} = a \cdot \vec{r}$$

$$\Rightarrow |\vec{s}| = a \cdot |\vec{r}|$$

$$\Rightarrow \theta_s = \theta_r$$

$$a = -1, \quad |\vec{s}| = -|\vec{r}|; \quad \theta_s = \theta_r$$

$$|\vec{s}| = |\vec{r}|, \text{ but the direction is opposite. } \theta_s = \theta_r + \pi$$

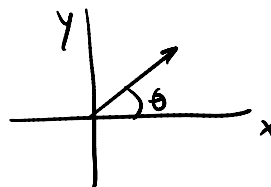


Additive inverse

$$\vec{r} \nexists \hat{r} \text{ such that } \vec{r} + \hat{r} = \vec{0}$$

↑ there exists

$$\hat{r} = -\vec{r}$$



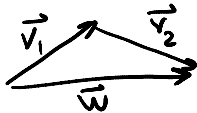
Unit vectors - a vector of magnitude 1

$$\vec{u} \text{ vector, } \vec{e}_u \text{ unit vector in } u \text{ direction. } \vec{e}_u = \frac{1}{|\vec{u}|} \vec{u}$$

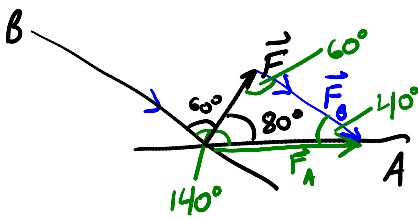
obtaining unit vectors in a given direction allows us to express any vector in that direction as a multiple of the unit vector

Vector components

A set of vectors that add up to a vector of interest



\vec{w} is a net vector. $\vec{v}_1 + \vec{v}_2 = \vec{w}$



$$|\vec{F}| = 400 \text{ lbs}$$

$$\vec{F}_B \parallel B$$

$$\vec{F}_A \parallel A$$

Law of Sines

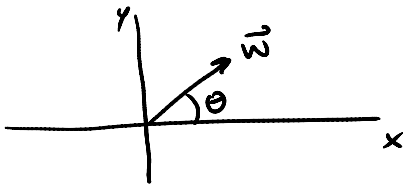
$$\frac{|\vec{F}|}{\sin 40} = \frac{|\vec{F}_A|}{\sin 60}$$

$$|\vec{F}_A| = 539 \text{ lbs}$$

by same process

$$|\vec{F}_B| = 613 \text{ lbs}$$

Cartesian Components



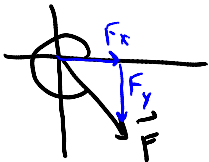
$$\vec{w} = \vec{w}_x + \vec{w}_y$$

$$\vec{w} = |\vec{w}_x| \hat{i} + |\vec{w}_y| \hat{j}$$

$$|\vec{w}_x| = |\vec{w}| \cos \theta$$

$$|\vec{w}_y| = |\vec{w}| \sin \theta = |\vec{w}| \cos(\frac{\pi}{2} - \theta)$$

$$|\vec{w}|^2 = |\vec{w}_x|^2 + |\vec{w}_y|^2$$

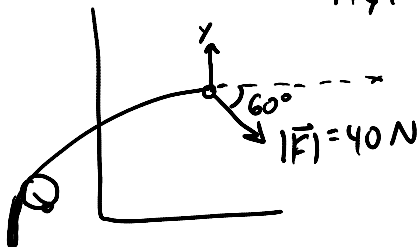


$$|\vec{F}| = 165 \text{ MN Mega Newtons}$$

$$|\vec{F}_x| = 130 \text{ MN}$$

$$|\vec{F}_y|^2 = |\vec{F}|^2 - |\vec{F}_x|^2$$

$$|\vec{F}_y| = 102 \text{ MN}$$



$$|\vec{F}_x| = |\vec{F}| \cos 60 = 20 \text{ N}$$

$$|\vec{F}_y| = -|\vec{F}| \sin 60 = -35 \text{ N}$$

3D Vector components



$$\vec{u} = \vec{u}_x + \vec{u}_y + \vec{u}_z$$

$$= |\vec{u}_x| \hat{i} + |\vec{u}_y| \hat{j} + |\vec{u}_z| \hat{k}$$

$\theta_x, \theta_y, \theta_z$ ^{direction angles} with respect to each axis.

$\cos \theta_x, \cos \theta_y, \cos \theta_z$ direction cosines.

$$|\vec{u}_x| = |\vec{u}| \cos \theta_x$$

$$|\vec{u}_y| = |\vec{u}| \cos \theta_y$$

$$|\vec{u}_z| = |\vec{u}| \cos \theta_z$$

$$|\vec{u}|^2 = |\vec{u}_x|^2 + |\vec{u}_y|^2 + |\vec{u}_z|^2$$

$$|\vec{u}|^2 = |\vec{u}|^2 \cos^2 \theta_x + |\vec{u}|^2 \cos^2 \theta_y + |\vec{u}|^2 \cos^2 \theta_z$$

$$|\vec{u}|^2 = |\vec{u}|^2 (\cos^2 \theta_x + \cos^2 \theta_y + \cos^2 \theta_z)$$

$$\boxed{1 = \cos^2 \theta_x + \cos^2 \theta_y + \cos^2 \theta_z}$$

$$\vec{u} + \vec{w} = (u_x + w_x) \hat{i} + (u_y + w_y) \hat{j} + (u_z + w_z) \hat{k}$$

$$\vec{a} + \vec{u} = a u_x \hat{i} + a u_y \hat{j} + a u_z \hat{k}$$

Dot Product - an operation between 2 vectors that yields a scalar

$$\vec{v} \cdot \vec{w} = |\vec{v}| |\vec{w}| \cos \theta$$



Ex $\hat{i} \cdot \hat{j} = 0$ because \perp
 $\hat{i} \cdot \hat{i} = 1$ because \parallel $|\hat{i}, \hat{j}, \hat{k}| = 1$

Properties

Commutative $\vec{v} \cdot \vec{w} = \vec{w} \cdot \vec{v}$ $\cos(-\theta) = \cos \theta$

Scalar Multiplication $a(\vec{v} \cdot \vec{w}) = a\vec{v} \cdot \vec{w} = \vec{v} \cdot a\vec{w}$

Distributive $\vec{v} \cdot (\vec{w} + \vec{x}) = \vec{v} \cdot \vec{w} + \vec{v} \cdot \vec{x}$

$$\vec{v} = v_x \hat{i} + v_y \hat{j}$$

$$\vec{w} = w_x \hat{i} + w_y \hat{j}$$

$$\begin{aligned} \vec{v} \cdot \vec{w} &= (v_x \hat{i} + v_y \hat{j}) \cdot (w_x \hat{i} + w_y \hat{j}) \\ &= v_x \hat{i} \cdot w_x \hat{i} + v_x \hat{i} \cdot w_y \hat{j} + v_y \hat{j} \cdot w_x \hat{i} + v_y \hat{j} \cdot w_y \hat{j} \\ &= v_x w_x + 0 + 0 + v_y w_y = v_x w_x + v_y w_y \end{aligned}$$

$$\vec{v} = 2\hat{i} - 3\hat{j} + 8\hat{k}$$

$$\vec{w} = 5\hat{i} - \hat{j} - \hat{k}$$

$$\vec{v} \cdot \vec{w} = 10(1) + 3(1) - 8(1) = 5$$

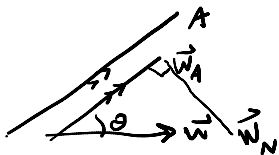
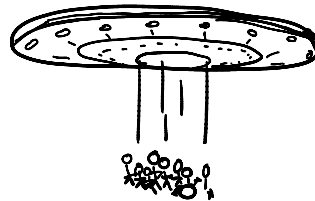
$$\vec{v} \cdot \vec{w} = |\vec{v}| |\vec{w}| \cos \theta$$

$$5 = (\sqrt{4+9+64})(\sqrt{25+1+1}) \cos \theta = (\sqrt{77})(\sqrt{27}) \cos \theta$$

$$\frac{5}{(\sqrt{77})(\sqrt{27})} = \cos \theta$$

$$84^\circ = \theta$$

$$\vec{v} \cdot \vec{v} = |\vec{v}| |\vec{v}| \cos(0) = |\vec{v}|^2$$



$$\vec{w} = \vec{w}_A + \vec{w}_N$$

\hat{e}_A unit vector in A direction

$\vec{w} \cdot \hat{e}_A = w_A$ in the \hat{e}_A direction

$$\hat{e}_A (\vec{w} \cdot \hat{e}_A) = \vec{w}_A$$

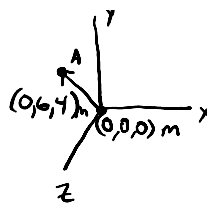
$$\vec{w} - \vec{w}_A = \vec{w}_N$$

$$\vec{F} = 10\hat{i} + 12\hat{j} - 6\hat{k} \text{ (N)}$$



$$\vec{A} = 6\hat{j} + 4\hat{k}$$

$$\hat{e}_A = \frac{1}{|\vec{A}|} \vec{A} = \frac{1}{\sqrt{52}} (6\hat{j} + 4\hat{k})$$



$$\vec{A} = 6\hat{j} + 4\hat{k}$$

$$\hat{e}_A = \frac{1}{|\vec{A}|} \vec{A} = \frac{1}{\sqrt{52}} (6\hat{j} + 4\hat{k})$$

$$\vec{F}_A = (\vec{F} \cdot \hat{e}_A) \hat{e}_A$$

Cross Product

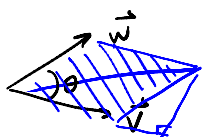
$$\vec{v} \times \vec{w} = |\vec{v}| |\vec{w}| \sin \theta \hat{e}$$



\hat{e} = unit vector that is \perp to both \vec{v} & \vec{w} . 3D space.



Right Hand Rule



Cross product gives us the area of the \square .

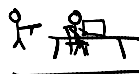
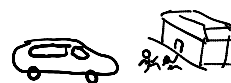
Properties

Anti-Commutative $\vec{v} \times \vec{w} \neq \vec{w} \times \vec{v}$ $\vec{v} \times \vec{w} = -(\vec{w} \times \vec{v})$

Associative $a(\vec{v} \times \vec{w}) = a\vec{v} \times \vec{w} = \vec{v} \times a\vec{w}$

Distributive $\vec{v} \times (\vec{w} + \vec{x}) = (\vec{v} \times \vec{w}) + \vec{v} \times \vec{x}$

$$\begin{aligned}\hat{i} \times \hat{i} &= 0 \\ \hat{i} \times \hat{j} &= \hat{k} \\ \hat{i} \times \hat{k} &= -\hat{j} \\ \hat{j} \times \hat{k} &= \hat{i} \\ \hat{k} \times \hat{j} &= -\hat{i} \\ \hat{j} \times \hat{i} &= 0 \\ \hat{k} \times \hat{i} &= \hat{j} \\ \hat{i} \times \hat{k} &= 0\end{aligned}$$



$$\vec{v} = 3\hat{i} + 2\hat{j}$$

$$\vec{w} = 2\hat{i} + 4\hat{j}$$

$$\vec{v} \times \vec{w} = 0 + 12\hat{k} - 4\hat{k} + 0$$

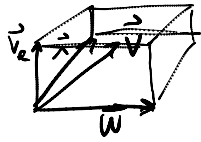
$$\vec{v} \times \vec{w} = 8\hat{k}$$

Determinant representation

$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ v_x & v_y & v_z \\ w_x & w_y & w_z \end{vmatrix} = (v_y w_z - v_z w_y) \hat{i} - (v_x w_z - v_z w_x) \hat{j} + (v_x w_y - v_y w_x) \hat{k}$$

Mixed Triple Product

$$\vec{v} \cdot (\vec{w} \times \vec{x}) = |\vec{v}| |\vec{w}| |\vec{x}| \sin \theta_w \cos \theta_{ve}$$



Volume of the box

Properties

$$\vec{v} \cdot (\vec{w} \times \vec{x}) = \vec{w} \cdot (\vec{x} \times \vec{v}) = \vec{x} \cdot (\vec{v} \times \vec{w})$$

Order of factors is not important when computing Volume

$$\vec{v} \cdot (\vec{w} \times \vec{x}) = -\vec{v} \cdot (\vec{x} \times \vec{w})$$

$$\vec{v} = 6\hat{i} + 2\hat{j} - 4\hat{k}$$

$$\vec{w} = 2\hat{i} + 7\hat{j}$$

$$\vec{x} = 3\hat{i} + 2\hat{k}$$

$$\vec{v} \cdot (\vec{w} \times \vec{x})$$

$$\vec{v} \cdot \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 7 & 0 \\ 3 & 0 & 2 \end{vmatrix} = \vec{v} \cdot \text{some vector} \text{ and then do dot product.}$$



$$(6\hat{i} + 2\hat{j} - 4\hat{k}) \cdot (14\hat{i} - 4\hat{j} - 21\hat{k}) = 84 - 8 + 84 = 160$$

$$\begin{vmatrix} 6 & 2 & -4 \\ 2 & 7 & 0 \\ 3 & 0 & 2 \end{vmatrix} = 6(14) - 2(4) + (-4)(-21) = 160$$

You can see how you do that.

$$|\begin{vmatrix} \text{---} \\ \times \end{vmatrix}| + |\begin{vmatrix} \text{---} \\ \text{---} \\ \times \end{vmatrix}| + |\begin{vmatrix} \text{---} \\ \times \\ \text{---} \end{vmatrix}|$$

Terminology + conventions

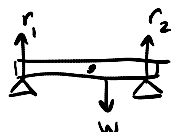
Force - vector

System of forces - sets of various forces

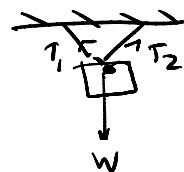
→ Forces in a 2D plane - coplanar forces

Concurrent forces of action intersect.

Parallel Forces



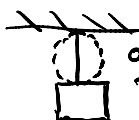
Systems of parallel forces.



External Forces - Forces that are induced or produced by an object that is external.

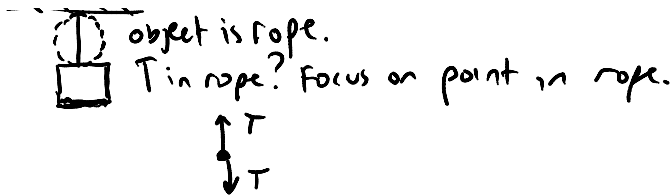
The weight of an object is an external force (depends on planet)

Internal Forces - A force that is induced by an object onto itself.



object is rope.

T in rope? Focus on point in rope.

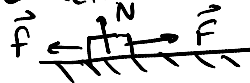


Body force - acts on the volume of an object. weight

$$W = mg$$

$$= \rho V g$$

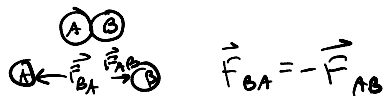
Surface Force - acts on surface of an object. Friction



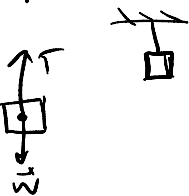
$$|\vec{f}| = \mu |\vec{f}| \quad f = \mu N$$

Fisiks
iz fMN

Contact Force - acts on an object because of contact Collisions



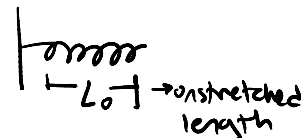
Ropes



Pulleys



Spring



Equilibrium - Sum of forces acting on object is 0, velocity is constant. If velocity is 0, it will remain 0.

$$\sum \vec{F} = \vec{0}, \quad \vec{v} \text{ is constant}$$

When the object is not rotating, it is in equilib.

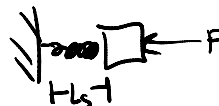
$$(\sum \vec{F}_x) \hat{i} + (\sum \vec{F}_y) \hat{j} + (\sum \vec{F}_z) \hat{k} = \vec{0}$$

Scalar equilibrium equations.

$$\sum F_x = 0 \quad \sum F_y = 0$$

$$|\vec{F}| = k(L_s - L_0)$$

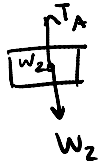
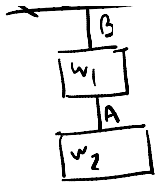
k in N/m



Free body diagram - representation of the external forces that are acting on an object

- 1) Isolate object of interest
- 2) sketch object & write info about geometry
- 3) sketch external forces

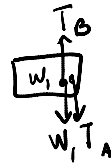




$$\sum F_y = 0$$

$$T_A - w_2 = 0$$

$$T_A = w_2$$



$$\sum F_y = 0$$

$$T_B - T_A - w_1 = 0$$

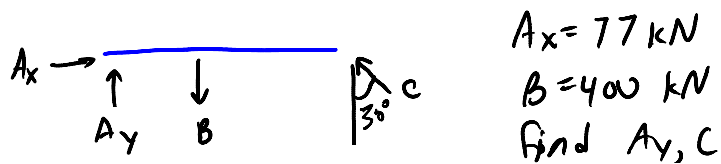
$$T_B = T_A + w_1$$

$$T_B = w_2 + w_1$$

Tension, Forces

Wednesday, January 10, 2007

7:59 AM



$A_x = 77 \text{ kN}$
 $B = 400 \text{ kN}$
 Find A_y, C

$$\Sigma F_x: A_x - C_x = 0$$

$$C_x = A_x$$

$$C_x = 77 \text{ kN}$$

$$\Sigma F_y: A_y - B + C_y = 0$$

$$A_y - 400 + \text{some \#} = 0$$

$$A_y = 400 - \text{some \#}$$

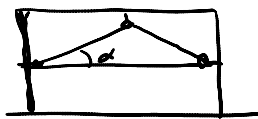
$$A_y = 266.6 \text{ kN}$$

$$C = \frac{C_x}{\sin 30}$$

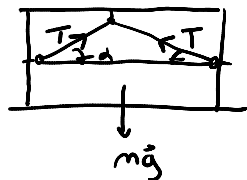
$$C = 154 \text{ kN}$$

$$C_y = C \cos 30$$

$$C_y = \text{some \#}$$



$m = 10 \text{ kg}$
 $\alpha = 25^\circ$
 $T?$



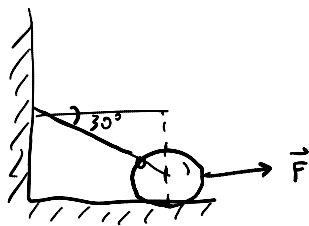
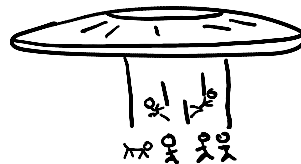
$$\Sigma F_x = 0$$

$$T \cos \alpha - T \cos \alpha = 0 \quad \text{useless = tan}$$

$$\Sigma F_y = 0$$

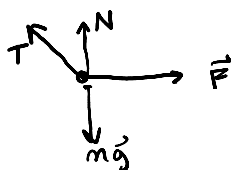
$$2T \sin \alpha - mg = 0$$

$$T = \frac{mg}{2 \sin \alpha} = 116.1 \text{ N}$$



$$\vec{F} = 500 \text{ N}$$

surfaces are smooth, find Normal force
sphere weighs 50 kg



$$\Sigma F_x = 0$$

$$\vec{F} - T \cos 30 = 0$$

$$\frac{\vec{F}}{\cos 30} = T$$

$$571.35 \text{ N} = T$$

$$\Sigma F_y = 0$$

$$\vec{N} - mg + T \sin 30 = 0$$

$$\vec{N} = mg - T \sin 30$$

$$\vec{N} = 201.8 \text{ N}$$

Variation #1

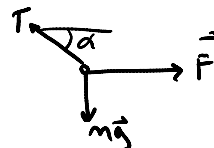
Find α, T such that $N = 0$

$$\Sigma F_y: 0 = mg - T \sin \alpha$$

$$T \sin \alpha = mg$$

$$\vec{F} \sin \alpha = mg$$

$$\Sigma F_x: \frac{\vec{F}}{\cos \alpha} = T$$



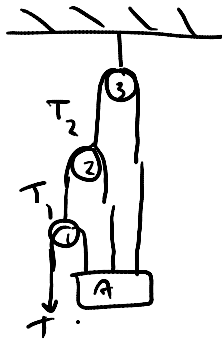
$$\cos \alpha = \frac{F}{mg} \Rightarrow F = mg \cos \alpha$$

$$\tan^{-1} \frac{F}{mg} = \alpha$$

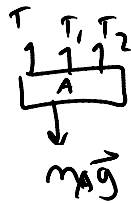
$$43.6^\circ = \alpha$$

$$T = \frac{mg}{\sin \alpha} = 700.4 \text{ N}$$

I WANT TO BELIEVE

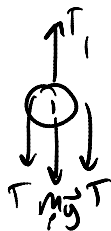


$m_A = \text{given}$
 $m_p = \text{mass of pulleys given}$
 Find T



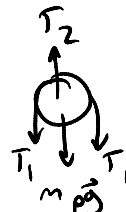
$$\sum F_y = 0$$

$$T + T_1 + T_2 = m_A g$$



$$\sum F_y = 0$$

$$T_1 = 2T + m_p g$$



$$\sum F_y = 0$$

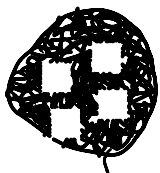
$$T_2 = 2T_1 + m_p g$$

$$T_2 = 2(2T + m_p g) + m_p g = 4T + 3m_p g$$

$$T + 2T + m_p g + 4T + 3m_p g = m_A g$$

$$7T + 4m_p g = m_A g$$

$$T = \frac{m_A g - 4m_p g}{7}$$

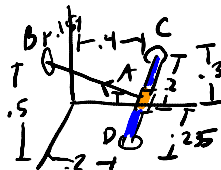


What is this???

Tension is a small fraction of weight of object we want to support.

Tension is reduced by weight of pulleys.

2.118



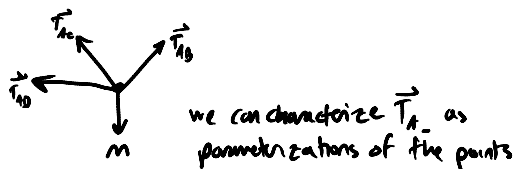
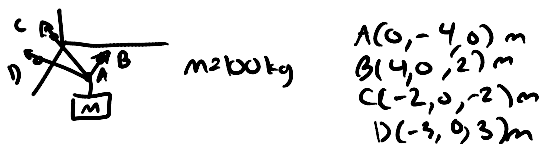
$$T = 50 \text{ N}$$

$$\vec{T} = T \cdot \hat{e}_{AB}$$

$$\vec{r}_A = \vec{r}_C + \underbrace{\vec{r}_{CA}}_{2(\hat{e}_{CD})}$$

$$\vec{T}_{||} = \vec{T} \cdot \hat{e}_{CD} \quad \vec{T} = \vec{T}_{||} + \vec{T}_{\perp}$$

HW H3 : 3.8, 3.27, 3.33, 3.57, 3.64, 3.82, 3.93 (m)



we can characterize \vec{T}_A as
parameterizations of the points

$$\hat{e}_{AB} = \frac{(4\hat{i} + 4\hat{j} + 2\hat{k})}{\sqrt{36}} = \frac{2}{3}\hat{i} + \frac{2}{3}\hat{j} + \frac{1}{3}\hat{k}$$

$$\hat{e}_{AC} = \frac{(-2\hat{i} + 4\hat{j} + 2\hat{k})}{\sqrt{24}}$$

$$\hat{e}_{AD} = \frac{(-3\hat{i} + 4\hat{j} + 3\hat{k})}{\sqrt{34}}$$

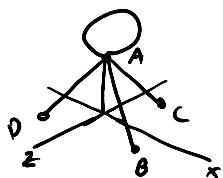
$$\sum F_x = 0 : \frac{2}{3}T_{AB} - \frac{2}{\sqrt{24}}T_{AC} - \frac{3}{\sqrt{34}}T_{AD} = 0$$

$$\sum F_y = 0 : \frac{2}{3}T_{AB} + \frac{4}{\sqrt{24}}T_{AC} + \frac{4}{\sqrt{34}}T_{AD} - mg = 0$$

$$\sum F_z = 0 : \frac{1}{3}T_{AB} - \frac{2}{\sqrt{24}}T_{AC} + \frac{3}{\sqrt{34}}T_{AD} = 0$$

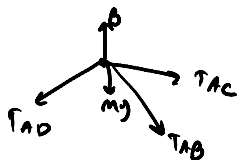
Solve

$$T_{AB} = 519 \text{ N}, T_{AC} = 676 \text{ N}, T_{AD} = 168 \text{ N}$$



$$M = 90 \text{ kg}$$

$$W_{\text{Joyancy}} = 1000 \text{ N}$$



$$\hat{e}_{AB} = \frac{1}{24}(16\hat{i} - 8\hat{j} + 16\hat{k})$$

$$\hat{e}_{AC} = \frac{1}{17.55}(10\hat{i} - 8\hat{j} - 12\hat{k})$$

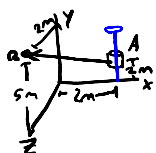
$$\hat{e}_{AD} = \frac{1}{19.33}(-16\hat{i} - 8\hat{j} + 4\hat{k})$$

$$\sum F_x : \frac{2}{3}T_{AB} + .57T_{AC} - .87T_{AD} = 0$$

$$\sum F_y : -\frac{1}{3}T_{AB} - .46T_{AC} - .44T_{AD} + 8 - mg = 0$$

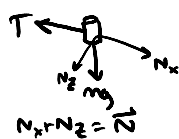
$$\sum F_z : \frac{2}{3}T_{AB} - .63T_{AC} + .2T_{AD} = 0$$

$$T_{AB} = 64.6 \text{ N}, T_{AC} = 97.9 \text{ N}, T_{AD} = 114.6 \text{ N}$$



200 kg slider, smooth being held in place
by cable. Tension in cable? Force exerted
on slider?

2



$$\hat{e}_{AB} = \frac{1}{\sqrt{17}}(-2\hat{i} + (5-2)\hat{j}) + 2\hat{k}$$

$$\sum F_x: -\frac{2}{\sqrt{17}}T + N_x = 0 \quad N = 1307 \text{ N}$$

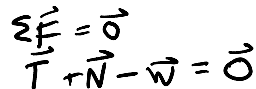
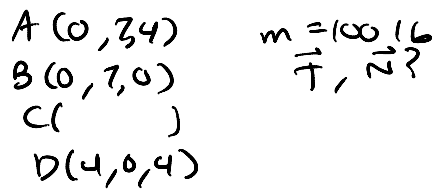
$$\sum F_y: \frac{3}{\sqrt{17}}T - m_3 = 0 \quad ; \quad T = 2695 \text{ N}$$

$$\sum F_z: \frac{2}{\sqrt{17}}T + N_z = 0 \quad ; \quad N_z = -1307 \text{ N}$$

A+!! Can't... take...
 randomness...
 dies

Krishna is random
 to the nth degree

Tuesday, January 16, 2007
8:02 AM



$$= \frac{\langle \underline{4}, -7, 4 \rangle}{\sqrt{4^2 + 7^2 + 4^2}} = \frac{\langle \underline{4}, -7, 4 \rangle}{\sqrt{81}} = \langle \frac{4}{9}, -\frac{7}{9}, \frac{4}{9} \rangle$$

$$\vec{r}_c = 7\hat{j} + \frac{8}{3}\hat{i} - \frac{14}{3}\hat{j} + \frac{8}{3}\hat{k} = \langle \frac{8}{3}, \frac{7}{3}, \frac{8}{3} \rangle$$

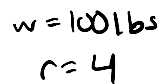
$$\vec{T} = T \hat{e}_{ct}$$

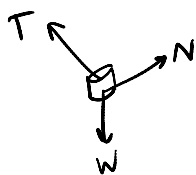
$$\vec{N} \perp \hat{e}_{CB}, \text{ so } \vec{N} \cdot \hat{e}_{CB} = 0$$

$$(\vec{w} - \vec{\tau}) \cdot \hat{e}_{CA} = 0$$

$$\begin{aligned} & \left[100 \hat{j} + T \left(\frac{1}{5.54} \left(-\frac{8}{3} \hat{j} + \frac{14}{3} \hat{j} + \frac{4}{3} \hat{k} \right) \right) \right] \cdot \left\langle \frac{4}{a}, -\frac{7}{a}, \frac{4}{a} \right\rangle = 0 \\ & (100 \hat{j} + .48 T \hat{j} - .94 T \hat{j} - .24 T \hat{k}) \cdot \left\langle \frac{4}{a}, -\frac{7}{a}, \frac{4}{a} \right\rangle = 0 \\ & T = 102.88 \text{ lbs} \end{aligned}$$

$$\vec{N} = (49.4\hat{i} + 13.6\hat{j} - 24.7\hat{k}) \text{ lb}$$





$$\vec{T} + \vec{N} - \vec{W} = \vec{0}$$

$$\langle 4\cos 20, 4\sin 20, 0 \rangle = A$$

$$\langle 0, 4, 3 \rangle = B$$

$$\hat{e}_{AB} = -.6861\hat{i} + .480\hat{j} + .547\hat{k}$$

$$\vec{T} = T \hat{e}_{AB}$$

$$\vec{r}_A = 4\cos 20\hat{i} + 4\sin 20\hat{j}$$

$$\hat{e}_A = \cos 20\hat{i} + \sin 20\hat{j}$$

$$\hat{e}_{\text{bar axis}} = -\sin 20\hat{i} + \cos 20\hat{j} \quad \text{derivative of } \hat{e}_A$$

I WISH I WERE...

- In an F/A 22 or F-35

- Watching X-Files

- Anyplace else

- Writing my book

- Playing hockey

- Playing video games

- Graduated

- Scully / Mulder

- Shooting ducks (Duckhunt) - NOT bored!

- At home

- Eating breakfast

- In math class

- In a space shuttle

- An FBI agent

- Going to the moon, Mars, or ISS

- Playing in the snow

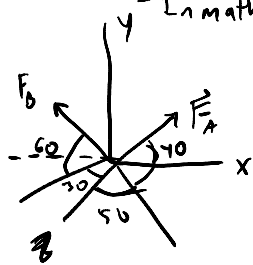
$$\vec{N} \cdot \hat{e}_{\text{bar axis}} = 0$$

$$(\vec{W} - \vec{T}) \cdot \langle -\sin 20, \cos 20 \rangle = 0$$

Solve for T

$$T = 137 \text{ lbs}$$

$$\vec{N} = 94\hat{i} + 34\hat{j} - 75\hat{k} \text{ lbs}$$

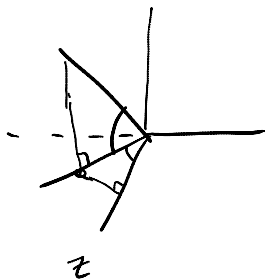


$$|\vec{F}_B| = 400 \text{ N}$$

$$|\vec{F}_A + \vec{F}_B| = 900 \text{ N} \quad \text{Find } |\vec{F}_A|$$

$$\vec{F}_B = (F_B \cos 60) \sin 30 \hat{i} + (F_B \sin 60) \cos 30 \hat{j}$$

$$\vec{F}_A = (F_A \cos 40) \sin 50 \hat{i} + (F_A \sin 40) \hat{j} + (F_A \cos 40) \cos 50 \hat{k}$$



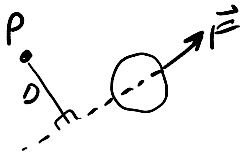
Moments

Wednesday, January 17, 2007
8:00 AM

Moments

A moment exerted by a force about a point is the product of force \times the perpendicular distance from point to the line of action of force.

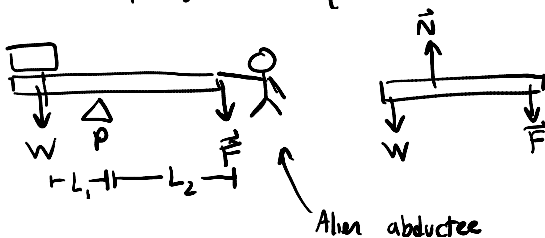
A moment describes the rotation a force induces.



$$\vec{M}_{FP} = |\vec{F}|D$$

$$= D|\vec{F}| \quad \text{N-m} \quad (+)$$

Objects lying on a plane



$$\sum \vec{F}_y = 0$$

$$\vec{N} - \vec{F} - \vec{W} = 0$$

$$\sum \vec{M}_p = 0$$

$$-L_2 F + 0(N) + L_1 W = 0$$

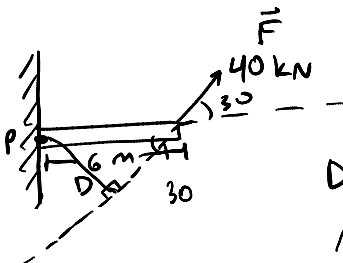
(+) b/c bar moves in direction

$$L_1 W = L_2 F$$

$$F = \frac{L_1 W}{L_2}$$

So the external force will be much smaller than what it takes to not let the object topple. $N - W = \frac{L_1 W}{L_2}$

$$N = \frac{L_1 W}{L_2} + W$$



$$D = 6(\sin 30) = 3$$

$$\vec{M}_{FP} = 3 \text{ m} (40 \text{ kN})$$

$$\vec{M}_{FP} = D \cdot F = 120,000 \text{ N-m}$$

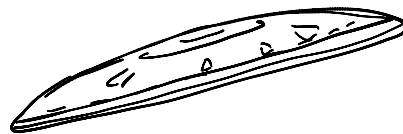
OR

$$F_x = 40 \cos 30$$

$$F_y = 40 \sin 30$$

$$M_{F_x P} = 0 \quad M_{F_y P} = 6 \cdot 40 \text{ kN} \sin 30$$

$$M_{F_y P} = 120,000 \text{ N-m}$$



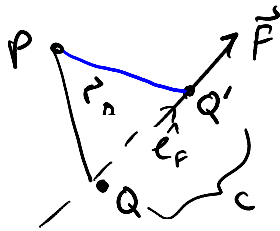
FBI

FEDERAL BUREAU OF INVESTIGATION

This is like the cross product.

$$\vec{M}_{FP} = \vec{r} \times \vec{F}$$

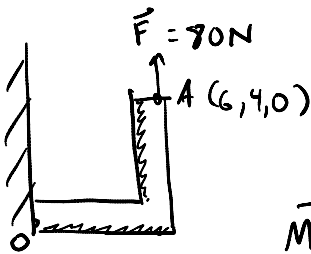
where \vec{r} is a position vector for any point on the line of action of \vec{F} w.r.t. P



$$\vec{r}_{Q'} = \vec{r}_Q + C \hat{e}_F$$

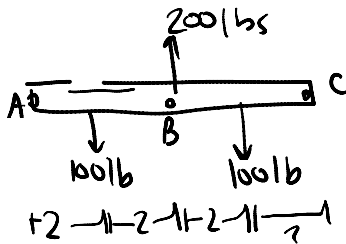
$$\begin{aligned} \vec{r}_Q \times \vec{F} &= \vec{r}_{Q'} \times \vec{F} \\ &= (\vec{r}_Q + C \hat{e}_F) \times \vec{F} \\ &= \vec{r}_Q \times \vec{F} + C \hat{e}_F \times \vec{F} \end{aligned}$$

this is 0 b/c $\sin 0 = 0$

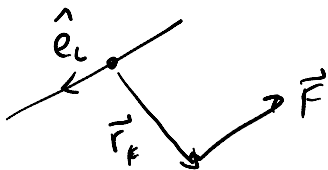


$$\begin{aligned} \vec{M}_{FO} &= \vec{r}_A \times \vec{F} \\ &= (6\hat{i} + 4\hat{j}) \times 80\hat{j} \\ &= 480 \hat{k} \text{ N-m} \end{aligned}$$

CSI
CRIME SCENE INVESTIGATION



$$\begin{aligned} \sum M_A &= -200 + 200 - 600 = 0 \text{ ft-lb} \\ \sum M_B &= 0 \\ \sum M_C &= 0 \end{aligned}$$

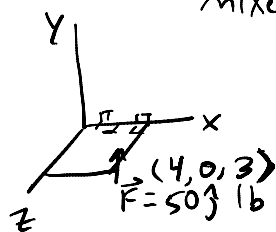


$$\vec{M}_P = \vec{r}_F \times \vec{F}$$

$$(\hat{e}_L \cdot \vec{M}_{FP}) \hat{e}_L$$

$$(\hat{e}_L \cdot (\vec{r}_F \times \vec{F})) \hat{e}_L$$

mixed triple product



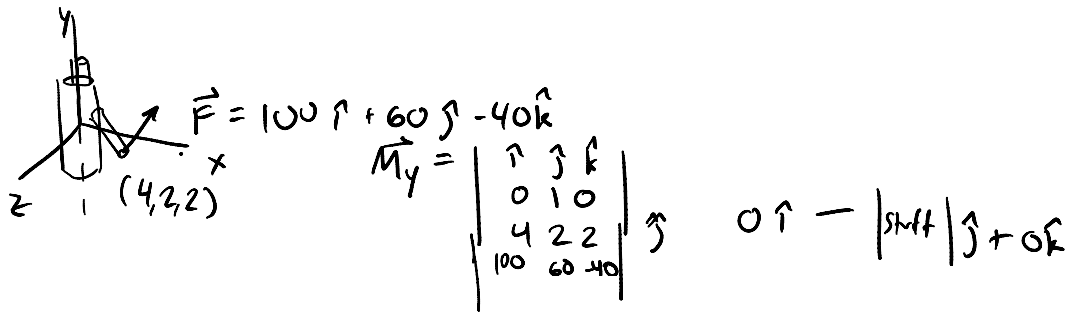
$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 0 & 0 \\ 4 & 0 & 3 \\ 0 & 50 & 0 \end{vmatrix} \hat{i}$$

$$1(-150)\hat{i} + 0(\text{blah}) + 0(\text{blah}) = -150\hat{i}$$

HW #4 Ch. 4 8, 18, 63, 93, 100, 176 (M)

Exam in 2 weeks, Thurs Feb 1st (Handout on Blackboard)

Practice exams on Blackboard, mockup exam next week (50 min)



$$\vec{F} = 100\hat{i} + 60\hat{j} - 40\hat{k}$$

$$\vec{M}_y = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 0 & 1 & 0 \\ 4 & 2 & 2 \end{vmatrix} \Rightarrow 0\hat{i} - 1\hat{j} + 0\hat{k}$$

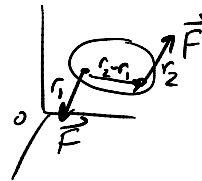
$$-1(-160 - 200)\hat{j} = 360\hat{j} \text{ lb-ft}$$

I know a song that gets
on everybody's nerves...
everybody's nerves...
everybody's nerves!

Couples: - A force exerts no net force on an object but does
exert a moment

- Forces are equal in alignment, opposite in direction &
have different lines of action.

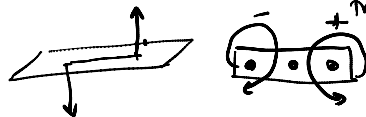
Object spins / rotates



Sum of moments about O:

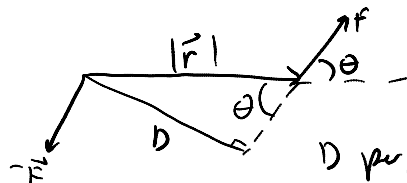
$$\begin{aligned} \sum \vec{M}_O &= \vec{r}_1 \times (-\vec{F}) + \vec{r}_2 \times (\vec{F}) \\ &= (\vec{r}_2 - \vec{r}_1) \times \vec{F} \\ &= \vec{r} \times \vec{F} \end{aligned}$$

The distance between the 2
points is all that matters. Distance
from origin doesn't matter.



$$|\vec{M}| = |\vec{r}| |\vec{F}| \sin \theta$$

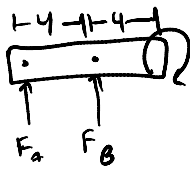
$$|\vec{r}| \sin \theta = D$$



D perpendicular distance
between lines of action of

forces

D is the smallest distance between lines of action of forces.



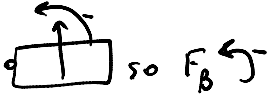
$$M = 200 \text{ ft-lb}$$

$$\sum F_y = 0 : F_A + F_B = 0$$

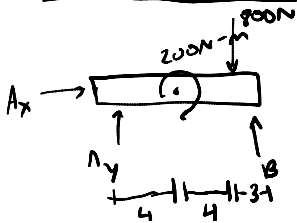
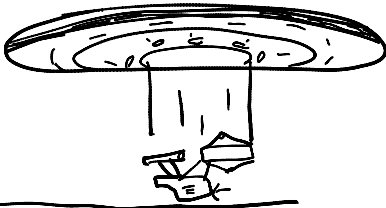
$$\sum M_A = 0 \quad 4F_B - 200 = 0$$

$$F_B = 50 \text{ lb}$$

$$F_A = -50 \text{ lb}$$



The position doesn't matter when describing the couple, but it does matter in describing the movement itself



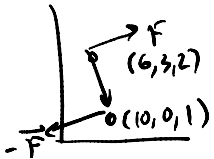
$$\sum \vec{F}_x = 0 \quad A_x = 0$$

$$\sum \vec{F}_y = 0 \quad A_y + B - 200 = 0$$

$$\sum M_A = 0 \quad 200 - 8(200) + 11B = 0$$

$$B = 600 \text{ N}$$

$$A_y = 200 \text{ N}$$



$$\vec{F} = 40\hat{i} + 24\hat{j} + 12\hat{k} \text{ N}$$

Find shortest distance between lines of action

$$|\vec{M}_d| = |\vec{F}| |\vec{r}| \sin \theta$$

D

$$\vec{M}_c = \vec{r} \times \vec{F}$$

$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 4 & -3 & -1 \\ 40 & 24 & 12 \end{vmatrix}$$

Equivalent Systems

Monday, January 22, 2007
8:00 AM

Equivalent Systems

System of Forces and Moments \equiv set of forces of moments and couples

2 systems of this kind are equivalent (\equiv) if these conditions hold:

$$- \sum F \text{ in system 1} = \sum F \text{ in system 2}$$

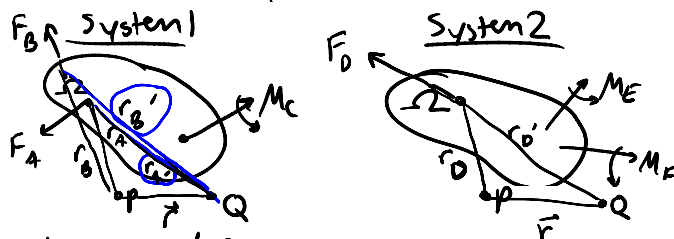
$$- \sum M \text{ in system 1} = \sum M \text{ in system 2 about the same pt.}$$

Point P always exists in system 2 (we're just condensing & containing the forces in the system).

If these conditions hold, then $\sum M_Q \text{ in system 1} = \sum M_Q \text{ in system 2}$ for any point Q.

So now to prove this!

Consider these systems



r_A, r_B, r_C, r_D are related through \vec{r}

$$r + r_A = r_A' \quad r + r_B = r_B' \quad r + r_D = r_D' \quad (\sum M_Q)_1 = (\sum M_Q)_2$$

$$\begin{aligned} r_A' \times F_A + r_B' \times F_B + M_C &= r_D' \times F_D + M_E + M_F \\ (r + r_A) \times F_A + (r + r_B) \times F_B + M_C &= (r + r_D) \times F_D + M_E + M_F \\ \underbrace{r_A \times F_A + r_B \times F_B + M_C + r \times (F_A + F_B)}_{(1)} &= \underbrace{r_D \times F_D + M_E + M_F + r \times F_D}_{(2)} \end{aligned}$$

$$(1) = (2)$$

\sum Moments about point P = (1) in system 1

\sum Moments about point P = (2) in system 2

Cancel out b/c $(\sum M_P)_1 = (\sum M_P)_2$

$$r \times (F_A + F_B) = r \times F_D$$

(3)

(4)

$$(3) = (4)$$

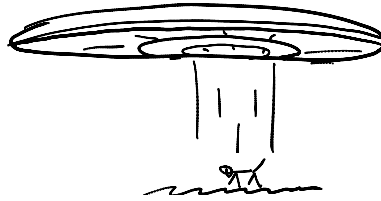
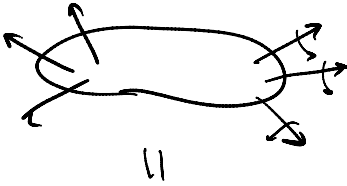
\sum Forces about point P = (3) in system 1

\sum Forces about point P = (4) in system 2

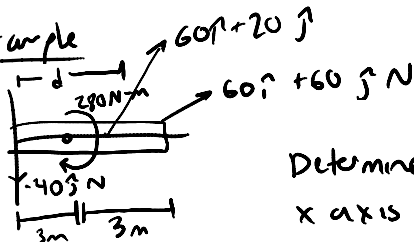
$$(\sum F_P)_1 = (\sum F_P)_2$$

Regardless of how complicated a system is, it can always be represented by a single force at a given point and a single

represented by a single force at a given point and a single couple i.e. $F = (\sum F)_1$; $M = (\sum M_p)_1$
 where $F = (\sum F)_2$ $M = (\sum M_p)_2$



Example



Determine where line of action of intersects x axis

$$F = (\sum F)_1 = 60i + 20j \text{ N}$$

$$M = (\sum M_p)_1 = -280 + (60j)(6) = 80$$

$$\therefore 20d = 80$$

$$d = 4 \text{ m}$$



Objects in equilibrium

$$\sum F = 0$$

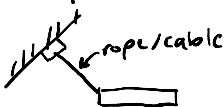
$$\sum M = 0$$

System of forces & moments acting on an object in equilibrium is equivalent to a system of no forces and no couples.

Applications (2D)

supports represented by stylized models called support connectors

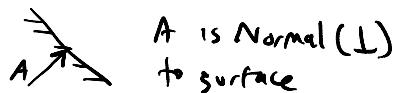
Support

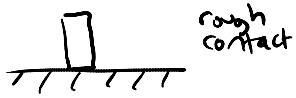


Reactions



Collinear force,
(11) w.r.t. cable
Spring

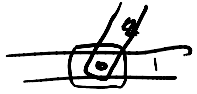




rough
contact



Pin (frictionless)
support

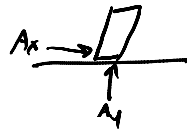


collar connects
to bar 2
smooth contact

Constrained
slider



Fixed
support



friction component
 A_x



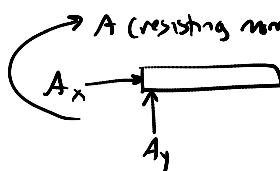
2 force components



$A \perp$ to supporting surface



$A \perp$ to constraint (bar 1)

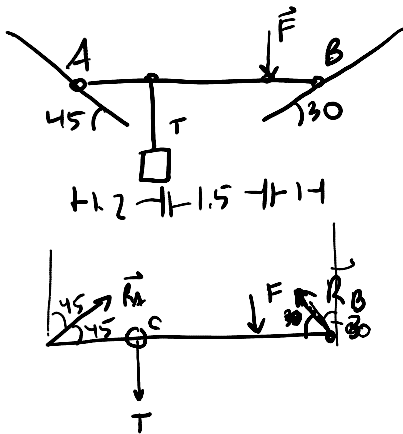


A (resisting moment)

2 force
components
and 1 moment

Tension on Bar

Wednesday, January 24, 2007
8:03 AM



$$\vec{F} = 400$$

Find \vec{R}_A, \vec{R}_B

Bar is weightless

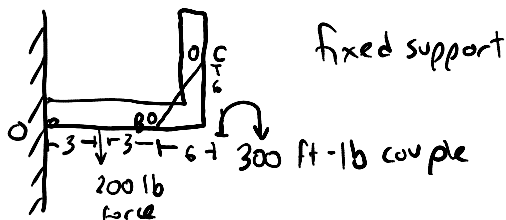
$$\sum F_x = 0 = R_A \sin 45 = R_B \sin 30$$

$$\sum F_y = 0 = R_A \cos 45 + R_B \cos 30 - T - F$$

$$\sum M_C = 0 = -(R_A \cos 45) 1.2 - 1.5 F + (R_B \cos 30) 2.5$$

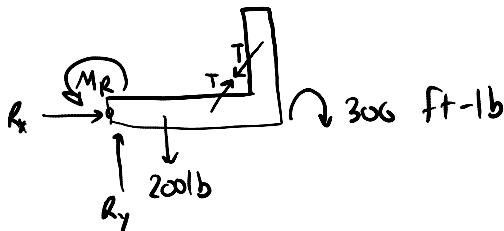
$$R_A = 271.1 \text{ N}$$

$$R_B = 383.4 \text{ N}$$



$$T_{BC} = 100 \text{ lb}$$

Determine reactions at fixed support, O



Because T's are = and opposite, no moment. There is also no perpendicular distance between them (b/c they coincide) and therefore there is no couple (no moment results)

T is an internal force, as well, and free body diagrams are only for external forces.

$$\sum F_x = 0 \quad R_x = 0$$

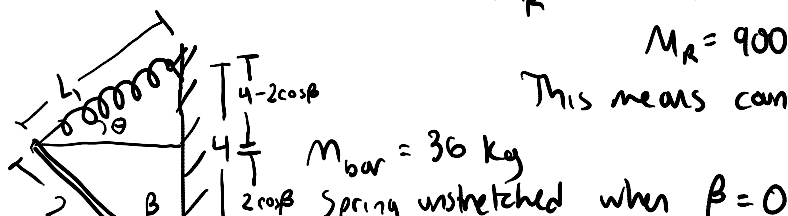
$$\sum F_y = 0 \quad R_y = 200 \text{ lb}$$

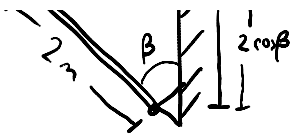
$$\sum M_O = 0$$

$$M_R - 600 - 300 = 0 \quad (200 \text{ lb})(3 \text{ m}) = 600$$

$$M_R = 900 \text{ ft-lbs}$$

This means counter clockwise b/c positive.





Spring unstretched when $\beta = 0$
 System in equilibrium when $\beta = 30^\circ$
 length of unstretched spring = 2 m (L_0)
 $k = \frac{F}{(L - L_0)}$

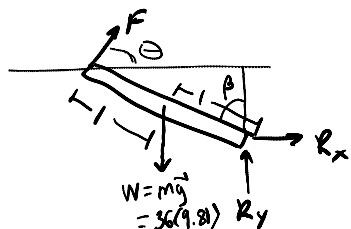
Law of Cosines

$$L^2 = 16 + 4 - 2 \cdot 8 \cos \beta$$

$$L_1 = 2.48 \text{ m}$$

$$\theta = 66.25^\circ$$

$$\text{b/c } \sin \theta = \frac{4 - 2 \cos \beta}{L_1}$$



no moment reaction

weight is a body force,
 but we can assume it's in the
 c.m.

$$\sum M_R = 0$$

$$-(F \cos \theta)(2 \cos \beta) - (F \sin \theta)(2 \sin \beta) + mg \sin \beta = 0$$

Solve for F, only unknown.

$$F = 109.5 \text{ N}$$

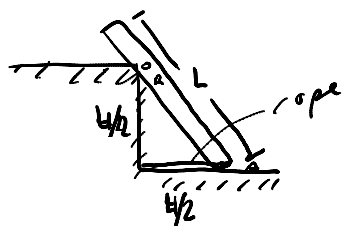
$$\text{Then solve for } R = 2281 \text{ N/m}$$

Static Indeterminacy

Friday, January 26, 2007

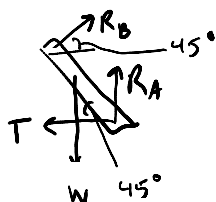
8:02 AM

HW 45: 4.116, 4.147, 5.44, 5.61, 5.75, 5.88



weight W

$T?$



$$\sum F_x = 0$$

$$R_B \cos 45 = T$$

$$\sum F_y = 0$$

$$R_B \sin 45 + R_A - W = 0$$

$$R_B \sin 45 + R_A = W$$

$$\sum M_A = 0$$

$$\left(\frac{L}{2}\right)(\cos 45)W - \sqrt{\left(\frac{L}{2}\right)^2 + \left(\frac{L}{2}\right)^2} R_B = 0$$

$$\frac{L}{2} \frac{\sqrt{2}}{2} W = \frac{\sqrt{2}}{2} L R_B$$

$$\frac{W}{2} = R_B$$

$$T = \frac{W}{2} \cos 45$$

$$T = \frac{\sqrt{2}}{4} W \cos 45$$



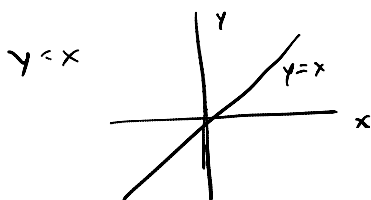
Static Indeterminacy

Improperly supported systems

solving systems of equations

$$\begin{cases} x + y = 2 \\ x - y = 0 \end{cases} \quad x=1, y=1$$

$$x - y = 0$$

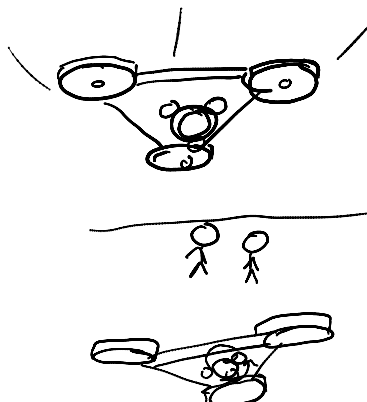


This is a unique soln b/c the system is linear. They are linearly independent. Variables are degrees of freedom.

You end up w/ an infinite #

of solutions b/c you cannot uniquely determine or identify the system that we are interested in.

Static Indeterminacy



2 variables

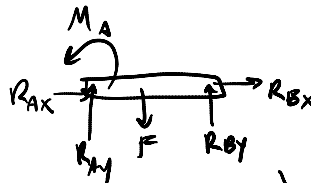
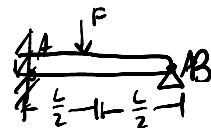
1 equation

2 variables \rightarrow equations redundant (linear combinations)

3 equations \rightarrow inconsistent equations (no solution)

$x + y = 3$ \leftarrow restricts to different point (impossible to be at both points simultaneously, and so system is inconsistent)
 $x + y = 2$ \leftarrow restricts motion to 1 point
 $x - y = 0$ \leftarrow gives you $x = y$

Static indeterminacy arises when we have redundant supports



~~FILES~~

$$\sum F_x = 0$$

$$R_{Ax} + R_{Bx} = 0$$

$$\sum F_y = 0$$

$$R_{Ay} + R_{By} - F = 0$$

$$\sum M_A = 0$$

$$-\left(\frac{L}{2}\right)F + L R_{By} + M_A = 0$$

need more eqns, so:

$$\sum M_B = 0$$

$$-L R_{Ay} + \left(\frac{L}{2}\right)F + M_A = 0$$

$$(\sum M_A = 0) - (\sum M_B = 0)$$

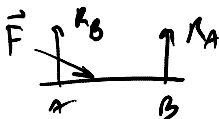
$$-LF + L R_{By} + L R_{Ay} = 0$$

$$-F + R_{By} + R_{Ay} = 0 \text{ Redundant}$$

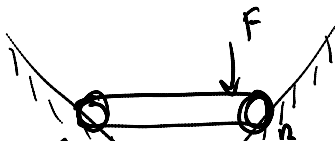
I WANT TO
BELIEVE

Improper supports

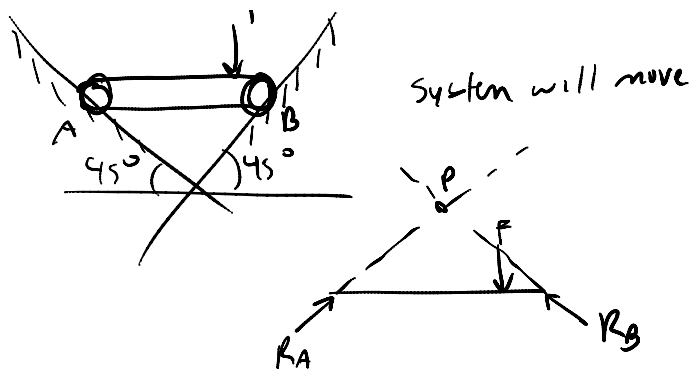
System is not in equilibrium



System will move



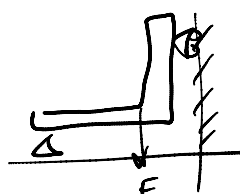
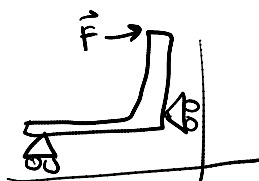
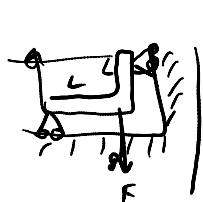
System will move



System will move

Listen up and you'll hear a tale, a tale of a fateful trip that started on this tropic shore, aboard this tiny ship.

3 Force System. If you extend lines of action, they intersect at point P. This means they're concurrent. Because they intersect, $M=0$ and they will cancel each other out. This means the bar will rotate.



System is supported

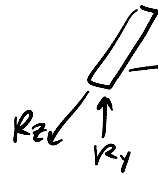
3D Supports (And the Mulder Abduction Mytharc)

Monday, January 29, 2007
8:04 AM

3D supports

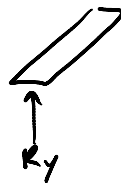
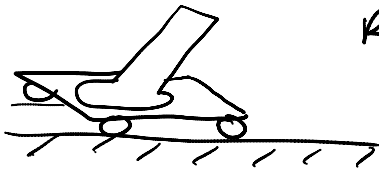
Table S-2

Ball-in-socket support.



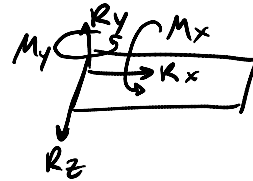
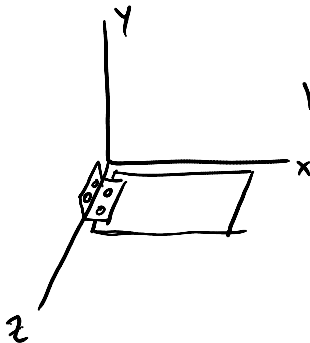
no moments

Roller support



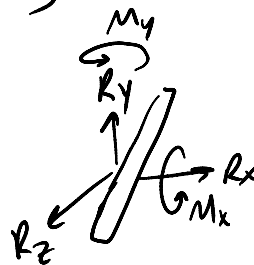
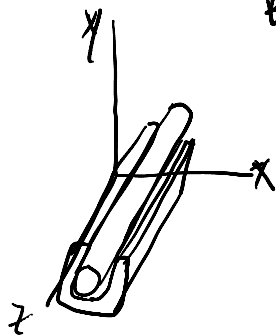
no moments

Hinge support



M_x and M_y

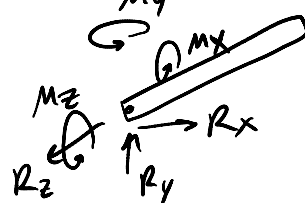
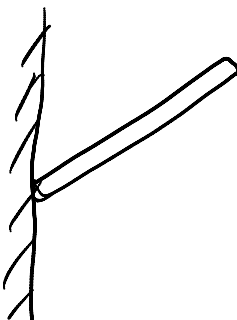
Bearing



Restricts motion in
 x & y .

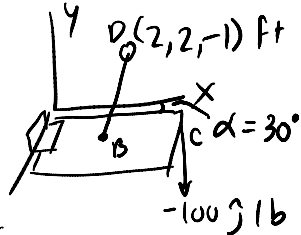
M_x & M_y

Fixed support



Restricts motion in
 $M_x, M_y, \text{ \& } M_z. \quad x, y, z$

Hinge

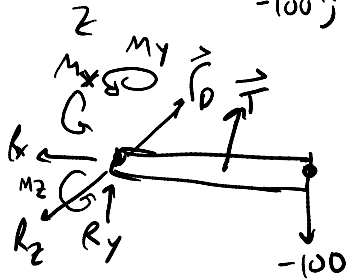


B is mid pt of bar

Bar is 4' long

Bar subjected to force at C = 100 lbs

Find reaction at hinge.



$$B(2 \cos 30, 2 \sin 30, 0)$$

$$\hat{e}_{BD} = .084\hat{i} + .945\hat{j} - .315\hat{k} \text{ ft}$$

$$\sum F_x = 0$$

$$R_x + .084|\vec{T}| = 0$$

$$\sum F_y = 0$$

$$R_y + .945|\vec{T}| - 100 = 0$$

$$\sum F_z = 0$$

$$R_z + (-.315)|\vec{T}| = 0$$

Moments:

$$\vec{r}_{D \times} \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 2 & -1 \\ .084T & .945T & -.315T \end{vmatrix} + \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 4 \cos 30 & 0 & 0 \\ 0 & -100 & 0 \end{vmatrix} + M_x \hat{i} + M_y \hat{j} = 0$$

$$.315 T \hat{i} + .546 T \hat{j} + 1.722 T \hat{k} - 346 \hat{k} + M_x \hat{i} + M_y \hat{j} = 0$$

$$.315 T + M_x = 0$$

$$.546 T + M_y = 0$$

$$1.722 T - 346 = 0$$

$$1.722 T = 346$$

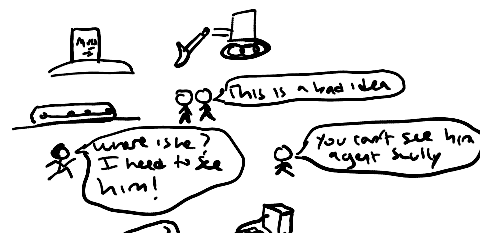
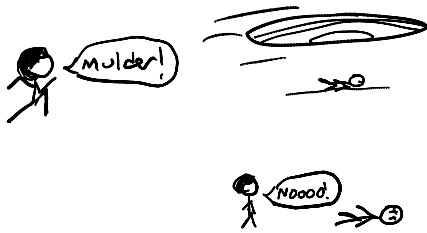
$$T = 201 \text{ lbs}$$

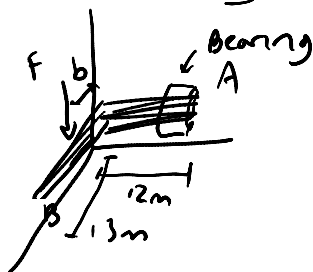
$$\sum M_x$$

$$\sum M_y$$

$$\sum M_z$$

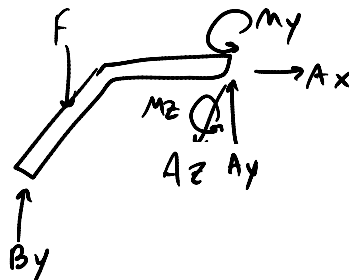
then get M_x & M_y





$$b = .15 \text{ m}$$

$$F = 4 \text{ kN}$$



$$\sum F_x = 0$$

$$A_x = 0$$

$$\sum F_y = 0$$

$$B_y - F + A_y = 0$$

$$\sum F_z = 0$$

$$A_z = 0$$

$$\sum \vec{M}_A = \vec{0}$$

$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \vec{r}_{FA} & \vec{F} & \vec{0} \end{vmatrix} + \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \vec{r}_{BA} & \vec{B}_y & \vec{0} \end{vmatrix} + M_y \hat{j} + M_z \hat{k} = \vec{0}$$

$$.6 \hat{i} + .8 \hat{k} - .3 B_y \hat{i} - .2 B_y \hat{k} + M_y \hat{j} + M_z \hat{k} = \vec{0}$$

$$.6 - .3 B_y = 0$$

$$M_y \hat{j} = 0$$

$$.8 - .2 B_y + M_z = 0$$

Solve, plug in

$$A_x = 0$$

$$M_y = 0$$

$$M_z = 4 \text{ kNm}$$

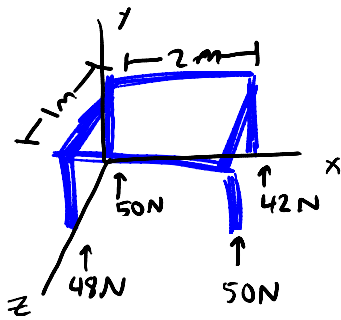
$$\begin{aligned} A_y &= 1 \\ A_z &= 0 \\ B_y &= 2 \text{ kN} \end{aligned}$$

$$M_z = -1.4 \text{ kN}$$

Multiple Force Systems

Tuesday, January 30, 2007

8:02 AM



Midterm
Equivalent System Problem
3D problem (equilib)
Springs, pulleys

Replace w/ equivalent system w/ one force & one couple acting at origin.

$$(\sum F) = F_o$$

$$F_o = 190 \text{ N}$$

$$\sum M_o = M_o$$

$$\vec{M} = \vec{r}_o \times \vec{F}$$

Moments are vectors

so we need to attach

F_o intersects O , and therefore isn't counted in this

$$M_o = -48(1)\hat{i} - 50(1)\hat{i} + 50(2)\hat{k} + 42(2)\hat{k}$$

counter clockwise
rotation about x
axis.

distance from
axis of rotation

$$M_o = -98\hat{i} + 184\hat{k} \text{ N}\cdot\text{m}$$

Find point of application of force

$$\sum \vec{F} = F_{xz}$$

$$190 \text{ N} = F_{xz}$$

$$\sum \vec{M}_o = \vec{M}_{o \text{ of } x,z}$$

$$-98\hat{i} + 184\hat{k} \text{ N}\cdot\text{m} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 0 & 0 \\ 0 & 190 & 0 \end{vmatrix}$$

$$-98\hat{i} + 184\hat{k} = \hat{i}(190 \cdot 0) + \hat{j}(190 \cdot 0) + \hat{k}(-98)$$

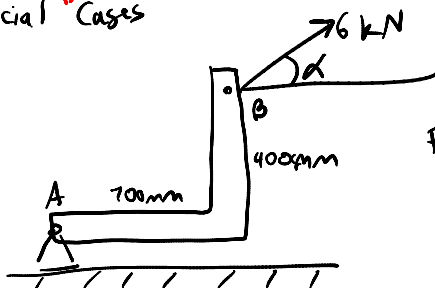
$$-98\hat{i} = -190\hat{i}$$

$$= z$$

$$184\hat{k} = 190\hat{k}$$

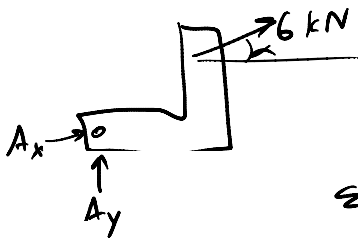
$$= x$$

Special Cases



Find α, A_x, A_y

$$\vec{M} = 6 \text{ kN}$$



Free body diagram

$$\sum F_x = 0$$

$$A_x + 6 \cos \alpha = 0$$

$$\sum F_y = 0$$

$$A_y + 6 \sin \alpha = 0$$

$$\sum M_A = 0$$

$$-6 \cos \alpha \cdot (-4\text{m}) + 6 \sin \alpha (7\text{m}) = 0$$

$$6 \sin \alpha (7) = 6 \cos \alpha (4)$$

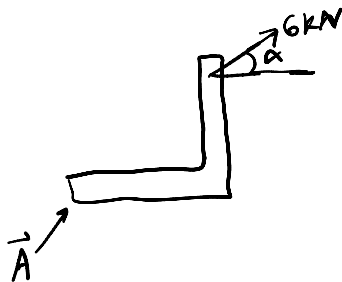
$$\tan \alpha = \frac{4}{7}$$

$$\tan^{-1}\left(\frac{4}{7}\right) = \alpha$$

$$29.75^\circ = \alpha$$

$$A_x = -5.21 \text{ N}$$

$$A_y = -2.98 \text{ N}$$

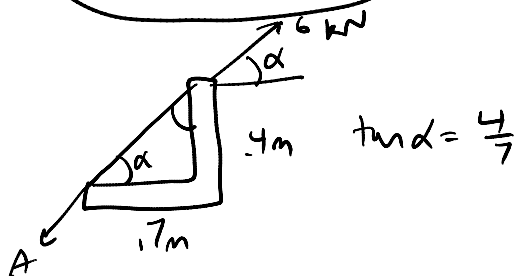


equal in magnitude
opposite in direction, since bar is in equilib

2 forces = in mag & opp direction are
couples, which produce moments. The
Moment will be magnitude of 2 forces x
distance between lines of action of forces.

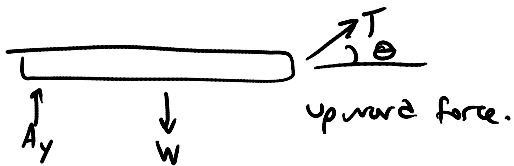
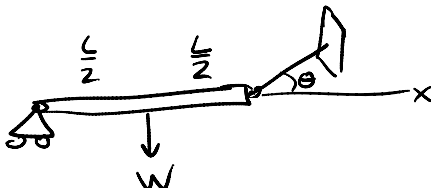
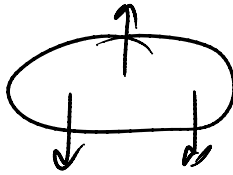
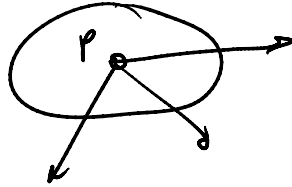
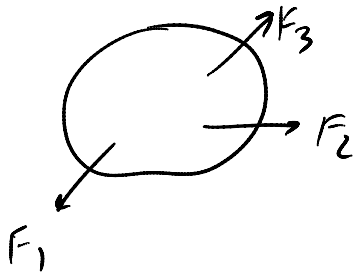
$D \cdot |\vec{F}| = 0$ ← equilib

↑ cannot be 0, so D is 0.



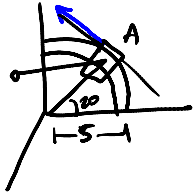
3 Force system

- If object is in equilib,
- 1) Forces are coplanar
 - 2) Forces are either 11 or concurrent



If bar is in equilibrium $\theta = 90$
 b/c there needs to be an

upward force.



bar axis is line tangent to bar at A.

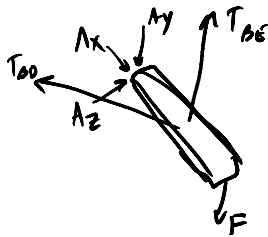
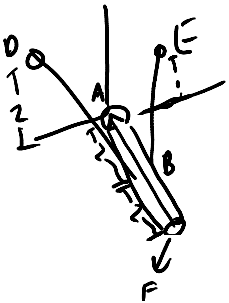
$\vec{r}_A = 5\cos 20^\circ \hat{i} + 5\sin 20^\circ \hat{j} + 0\hat{k}$
tangent is \perp to \vec{r}_A , and we can take the derivative of each pt.

$$\hat{e}_A = \cos 20^\circ \hat{i} + \sin 20^\circ \hat{j}$$

$$\hat{e}_A' = -\sin 20^\circ \hat{i} + \cos 20^\circ \hat{j}$$

to the left upwards

Dot product between \hat{e}_A' and $\vec{r}_A = 0$ b/c \perp .



anchors

$$T_{BD}(F) \leq 25$$

$$T_{BE}(F) \leq 25$$

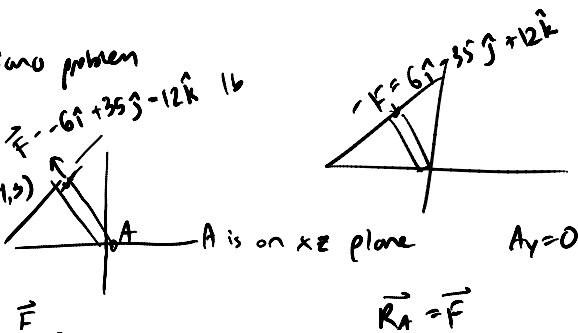
$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 0 & 0 \\ .624 T_{BD} & .624 T_{BE} & -.468 T_{BD} \end{vmatrix} + \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 0 & 0 \\ \frac{2}{3} T_{BE} & \frac{1}{3} T_{BE} & \frac{2}{3} T_{BE} \end{vmatrix} + \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 4 & 0 & 0 \\ 0 & -F & 0 \end{vmatrix} = \vec{0}$$

$$T_{BE} \leq 25 \text{ kN} \quad T_{BD} \leq 25 \text{ kN}$$

Piano problem

$$\vec{F} = -6\hat{i} + 35\hat{j} - 12\hat{k} \text{ lb}$$

B(3, 4, 3)



$$\vec{R}_A = \vec{F}$$

$$\hat{e}_{BA} = \frac{1}{|\vec{F}|} \vec{F} = .16\hat{i} - .93\hat{j} + .32\hat{k}$$

$$\vec{r}_A = \vec{r}_B + L \hat{e}_{BA}$$

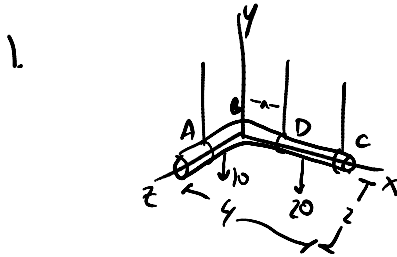
rule of vector addition

$$r_{Ay} = 0 = 4 + L(-.93)$$

$$4.3 = L \quad \text{ft}$$

Sample Force Moment
Prob

Friday, February 02, 2007
8:11 AM



$$\sum F_y = 0 = A + C + D = 30 \text{ lb}$$

$$\sum M_x = 0 = -2A + 10 = 0$$

$$A = 5 \text{ lb}$$

$$\sum M_z = 0 = aD + 4C - 40 = 0$$

$$aD + 100 - 40 = 0$$

$$D = \frac{60}{4-a}$$

$$C = 3.18 \text{ lb} \quad D = 28.18 \text{ lb}$$

As you move rope D to the right, you expect the structure to rotate.

A, C, D need to be non-negative or pointing upward ≥ 0

$$A = 5 \text{ lb} \quad C, D \geq 0$$

$$\frac{60}{4-a} \geq 0$$

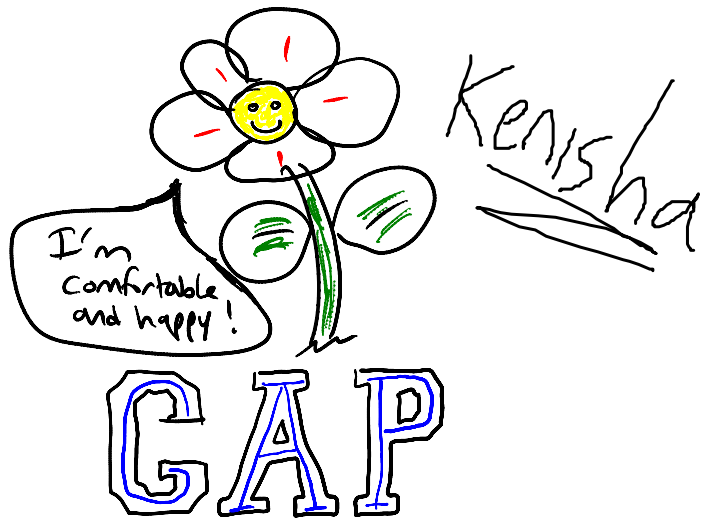
$a \leq 4$ and that makes sense b/c the bar is only 4 ft long.

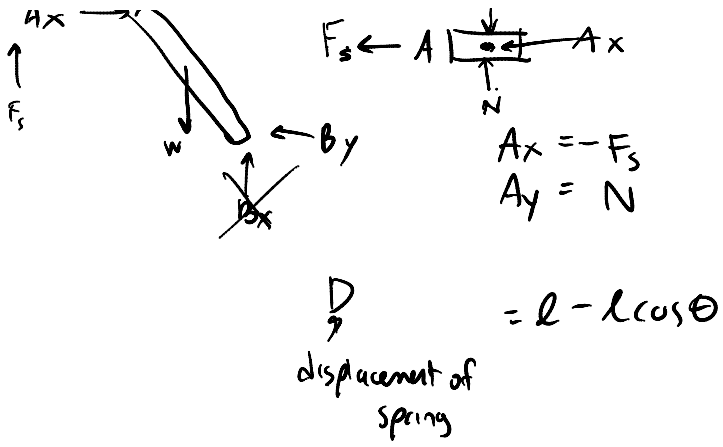
$$C \geq 0$$

$$25 - \frac{60}{4-a} \geq 0 \quad \text{Substituting from earlier}$$

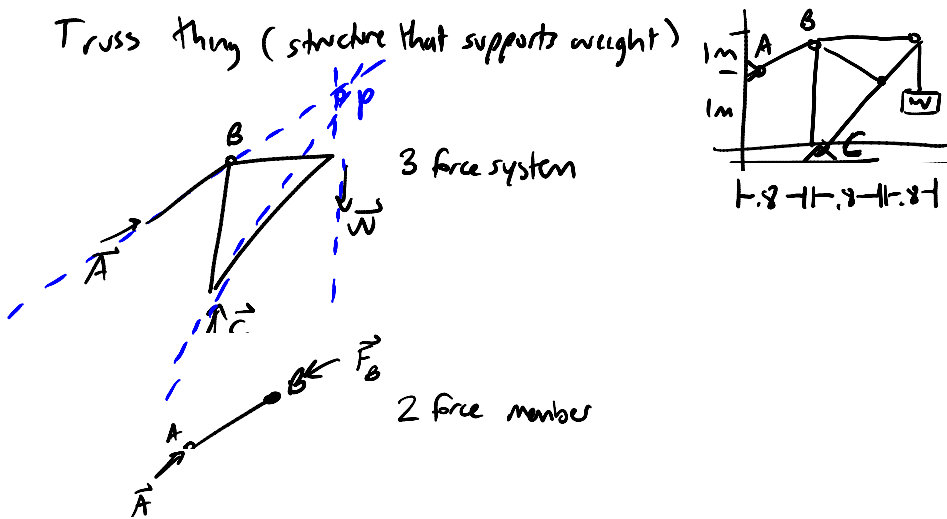
$$4-a \geq \frac{60}{25}$$

$$a \leq 4 - \frac{60}{25} = 1.6 \text{ feet}$$





Truss thing (structure that supports weight)



Structure is an object that is capable of supporting or exerting loads.

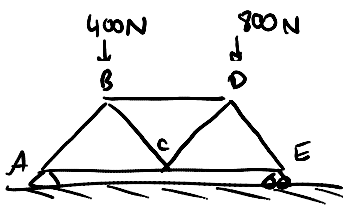
- Composed of interconnected members
- Understand both forces & moments on whole structure as well as on individual members

Structures

Trusses - structures that are comprised of 2 force members. Loads are applied on the joints

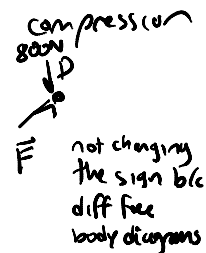
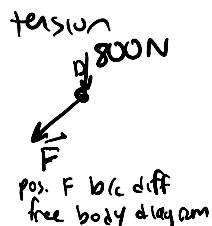
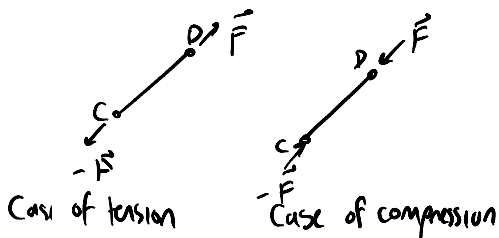
Frames - structures that are designed to remain stationary

Machines - structures designed to move



Warren Truss

→ Members have same length



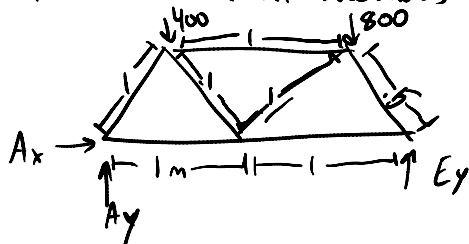
We're talking about the pin, & the pin is pulled inward while the bar is pulled outward.

tensile forces are positive

tensile forces are positive
Compressive forces are negative

pulled outward.

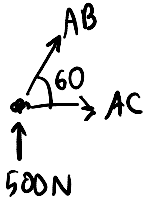
- Reactions
- Axial forces on all members



$$\begin{aligned}\sum F_x &= 0 \\ A_x &= 0 \\ \sum F_y &= 0 \\ A_y + E_y &= 1200 \\ \sum M_A &= 0 \\ -1.5(400) - 1.5(800) + 2E_y &= 0 \\ E_y &= 700\end{aligned}$$

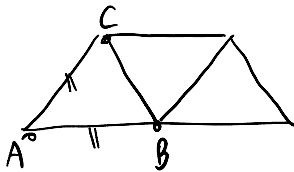
So those are the rxns. Now we find axial forces
Draw free body diagrams of joints.

Joint A 60° b/c
equilateral Δ .



$$\begin{aligned}\sum F_x &= 0 \\ AC + AB \cos 60 &= 0 \\ \sum F_y &= 0 \\ 500 + AB \sin 60 &= 0 \\ AB &= -577.35 \text{ N} \\ AC + (-577.35) \cos 60 &= 0 \\ AC &= 288.68 \text{ N}\end{aligned}$$

so AB points opposite of the way we drew it.
this means compression! (-)
this means tension b/c (+)



// = found axial forces.

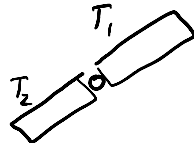
So C is the best candidate to proceed. Only 2 unknowns vs.
B's 3 unknowns.



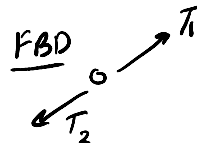
Joints without external loads

Special Cases

- 1) Case of a joint that connects 2 collinear members



$T_1, T_2 = \text{axial forces}$

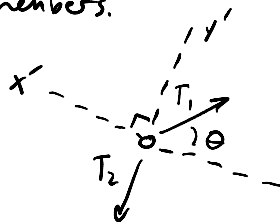
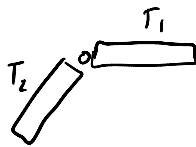


$$T_1 = -T_2$$

$$T_1 = T_2 \text{ if you ignore direction}$$

Both in tension.

- 2) Case of 2 noncollinear members.



$$\sum F_{x'} = 0$$

$$T_1 \cos \theta = 0$$

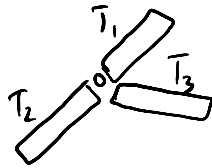
$$\boxed{T_1 = 0}$$

$$\sum F_{y'} = 0$$

$$T_1 \sin \theta = T_2$$

$$\boxed{0 = T_2}$$

- 3) Case of 3 members; 2 collinear, one noncollinear.



$$T_3 = 0$$

$$T_1 = T_2$$

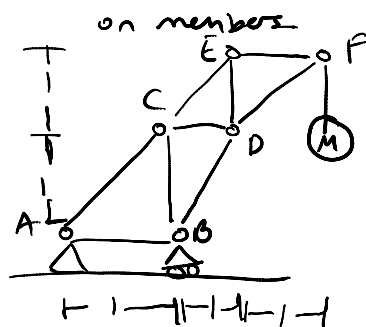
Method of Joints

- 1) Equilibrium analysis for whole object

→ Yields rxns at support

- 2) Identify special types of joints

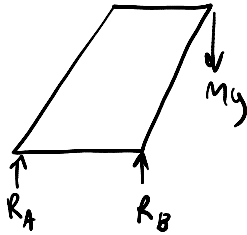
- 3) Do the equilibrium analysis on all joints to identify axial forces



truss members can support 4 kN tension 1 kN compression.

Find largest load that can safely be supported.

NASA



$A_x = 0$ (we know this automatically)

$$\sum F_y = 0$$

$$R_A + R_B = mg$$

$$\sum M_A = 0$$

$$R_B(1m) - mg(3) = 0$$

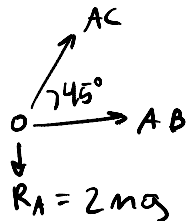
$$R_B = 3mg$$

$$R_A + 3mg = mg$$

$$R_A = -2mg$$

No special joints.

Joint A



$$\sum F_x = 0$$

$$AB + AC \cos 45 = 0$$

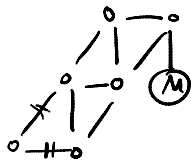
$$AB = -AC \frac{\sqrt{2}}{2}$$

$$\sum F_y = 0$$

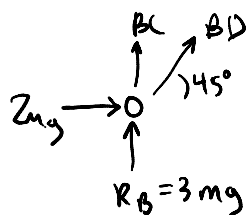
$$AC \sin 45 - 2mg = 0$$

$$AC = 2\sqrt{2} \text{ mg tension}$$

$$AB = -2mg \text{ compression}$$



Joint B



$$\sum F_x = 0$$

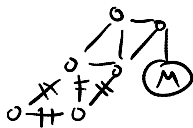
$$2mg + BD \cos 45 = 0$$

$$BD = -2\sqrt{2} \text{ mg compression}$$

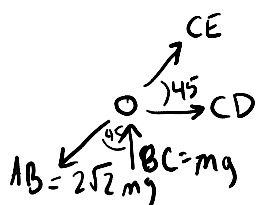
$$\sum F_y = 0$$

$$BC + 3mg + BD \sin 45 = 0$$

$$BC = -mg \text{ compression}$$



Joint C



$$\sum F_x = 0$$

$$CD + CE \cos 45 - 2\sqrt{2} \text{ mg} \sin 45 = 0$$

$$CD = mg \text{ (tension)}$$

$$\sum F_y = 0$$

$$CE \sin 45 + mg - 2\sqrt{2} \text{ mg} \cos 45 = 0$$



$CE = \sqrt{2} mg$ (tension)
 After remaining joint analysis
 $DE = -mg$
 $EF = mg$
 $DF = -\sqrt{2} mg$

NUMB3RS



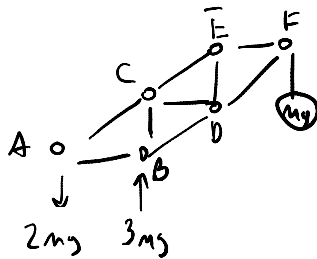
CSI:MIAMI

STAR TREK
TNG

er

Tension, Compression Trusses

Wednesday, February 07, 2007
8:01 AM



Tension

$$\begin{aligned} AC &\rightarrow 2\sqrt{2}mg \\ CB &\rightarrow \sqrt{2}mg \\ CD &\rightarrow mg \\ EF &\rightarrow mg \end{aligned}$$

Compression

$$\begin{aligned} AB &\rightarrow 2mg \\ BD &\rightarrow 2\sqrt{2}mg \\ BC &\rightarrow mg \\ DE &\rightarrow mg \\ DF &\rightarrow \sqrt{2}mg \end{aligned}$$

Largest value of m can be, if each member can support max tension of 4 kN & comp. 1 kN.

$$2\sqrt{2}mg \text{ is largest tension. } \leq 4000\text{N}$$

$$m \leq 144.16 \text{ kg}$$

$$2\sqrt{2}mg \text{ is largest compression } \leq 1000\text{N}$$

$$m \leq 36.04 \text{ kg}$$

So max mass that truss can support is 36.04 kg.
(It's smaller)

Another method.

$$\begin{bmatrix} \frac{\sqrt{2}}{2} & 0 & 0 & \dots & 0 \\ \frac{\sqrt{2}}{2} & 1 & 0 & \dots & 0 \end{bmatrix} \begin{bmatrix} AC \\ AB \\ BC \\ BD \\ CD \\ CE \\ DE \\ DF \\ EF \end{bmatrix} = \begin{bmatrix} 2mg \\ 0 \end{bmatrix}$$

$$\sum F_x = 0$$

$$AB + \frac{\sqrt{2}}{2}AC = 0$$

$$\sum F_y = 0$$

$$\frac{\sqrt{2}}{2}AC = 2mg$$

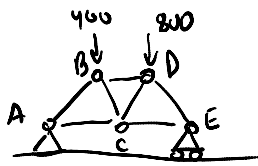
$$Ax = b$$

$$x = A^{-1}b$$

Method of Sections

1. Find rxns at supports. Equilibrium analysis of whole structure
2. Isolate sections from the truss and consider analysis just for those sections.

Warren Truss

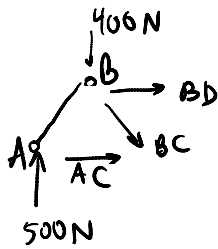
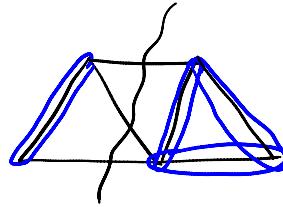


$$1. A_y = 500 \text{ N}$$

$$E_y = 700 \text{ N}$$

from previous notes.

2. AC, BC, BD?



$$\sum F_x = 0 = AC + BD + BC \cos 60^\circ$$

$$\sum F_y = 0 = 500 - 400 - BC \sin 60^\circ$$

$$115.47 \text{ N} = BC \quad \text{tension}$$

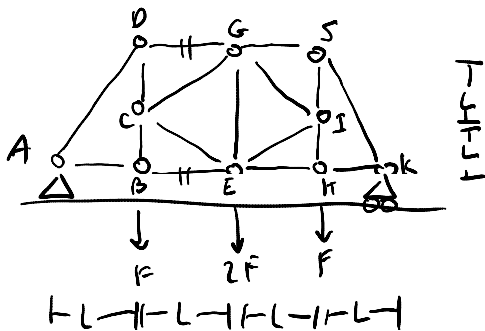
$$\sum M_B = 0 = -500(5) + (1)AC \sin 60^\circ = 0$$

$$AC = 288.68 \text{ N} \quad \text{tension}$$

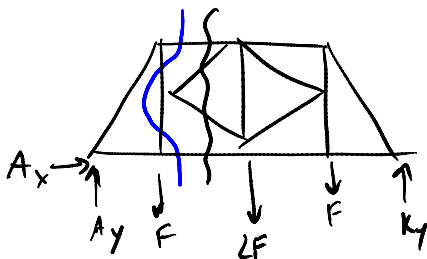
$$0 = 288.68 + BD + 115.47 \cos 60^\circ$$

$$-346.41 \text{ N} = BD \quad \text{compression}$$

Max # of things we can determine here is 3.



DG = BE?



This is a better cut than this ~.

$$\sum F_x = 0$$

$$A_x = 0$$

$$\sum F_y = 0$$

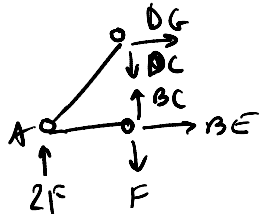
$$A_y - 4F + K_y = 0$$

~ ~ ~

$$\sum M_A = 0$$

$$-LF - 4LF - 3LF + K_y(4L) = 0$$

$$K_y = 2F$$



$$A_y - 4F + 2F = 0$$

$$A_y = 2F$$

$$\sum F_x = 0$$

$$DG + BE = 0$$

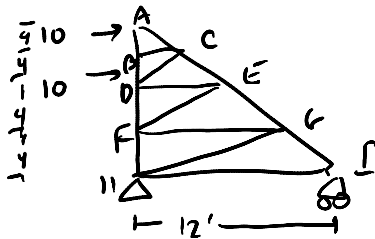
$$\sum M_D = 0$$

$$-LA_y + 2LBE = 0$$

$$2LBE = 2FL$$

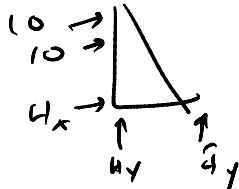
$$BE = F$$

$$DG = -F$$



Find EF & rxns

4W #7 6.45, 6.50, 6.93, 6.106,
6.122(M) + 2 LED probs on
blackboard.



$$\sum F_x = 0$$

$$H_x + 20 = 0$$

$$H_x = -20$$

$$\sum F_y = 0$$

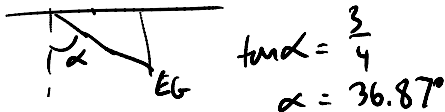
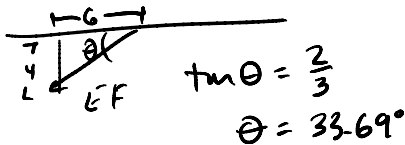
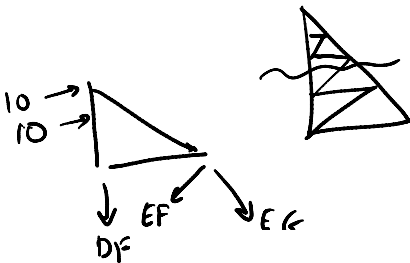
$$H_y + I_y = 0$$

$$\sum M_H = 0$$

$$-10(12) - 10(16) + I_y(12) = 0$$

$$I_y = 23.77$$

$$H_y = -23.77$$



$$\sum F_x = 0$$

$$20 - EF \cos \theta + EG \sin \alpha = 0$$

$$\sum F_y = 0$$

$$-10 - EF \sin \theta - EG \cos \alpha = 0$$

$$\sum M_z = 0$$

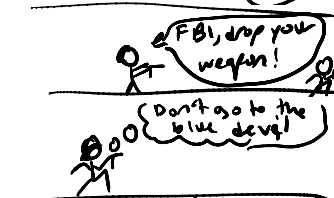
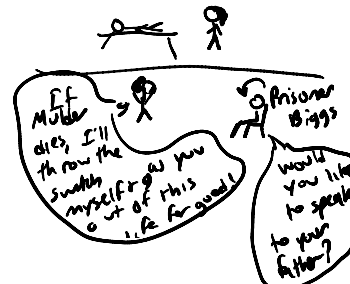
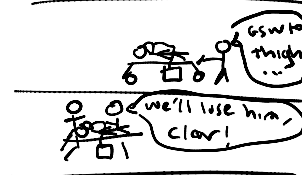
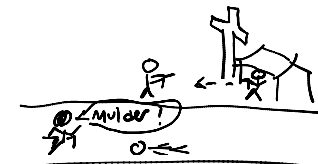
$$-9 \cdot 10 - 4 \cdot 10 + 6 DF = 0$$

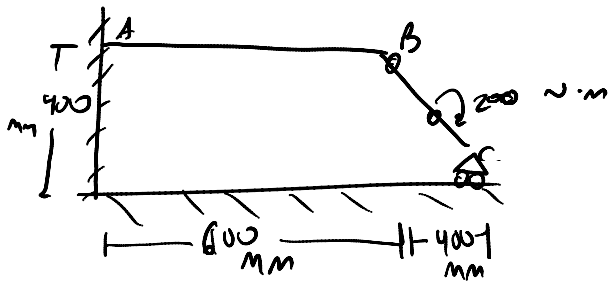
$$DF = 20$$

$$EF = 4$$

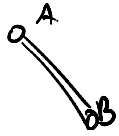
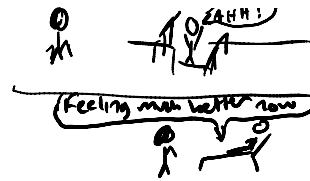
$$EG = -27.8$$

A B



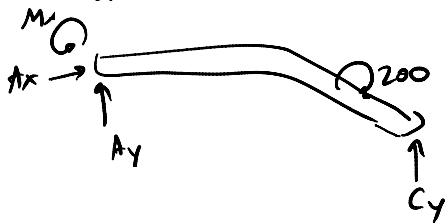


Not to scale.



$R_A \rightarrow \text{---} \leftarrow R_B$ ← 2 force system
Forces = 1 in mag, opp in direction

Systems that are static (frames)
Systems that move (machines)



$$\sum F_x = 0$$

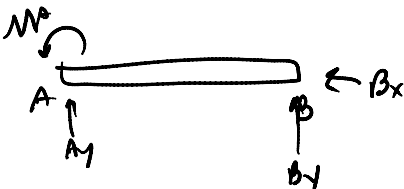
$$A_x = 0$$

$$\sum F_y = 0$$

$$\textcircled{1} A_y + C_y = 0$$

$$\sum M_A = 0$$

$$\textcircled{2} M_A - 200 + 1_m(C_y) = 0$$



$$\sum F_x = 0$$

$$B_x = 0$$

$$\sum M_A = 0$$

$$M_A + 0.6 \cdot B_y = 0$$

$$M_A = -0.6 B_y$$

$$A_y = -B_y$$

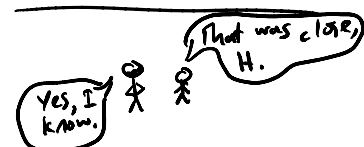
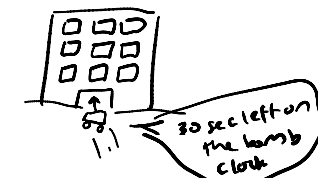
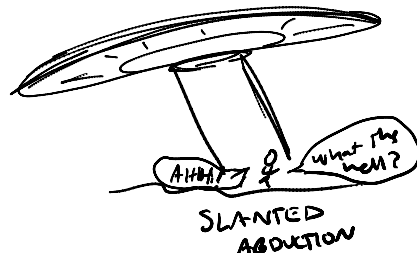
$$\sum F_y = 0$$

$$A_y + B_y = 0$$

$$B_y = C_y$$

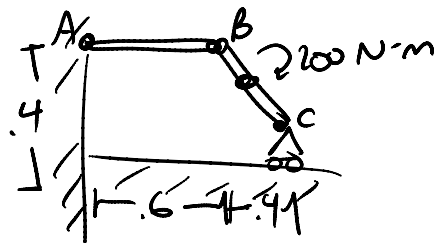
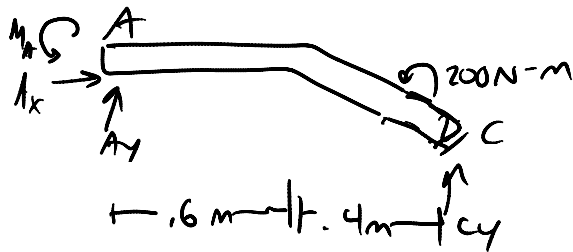
$$-0.6 B_y - 200 + B_y = 0$$

$$.4 B_y = 200$$



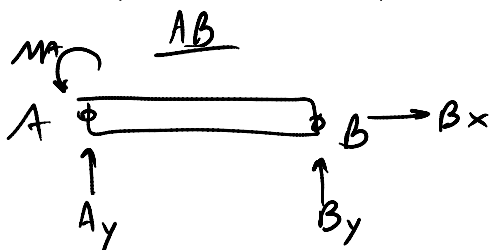
$$\begin{aligned}
 B_y &= 500 \text{ N} \\
 A_y &= -500 \text{ N} \\
 C_y &= 500 \text{ N} \\
 M_A &= -500 \text{ N}\cdot\text{m}
 \end{aligned}$$





Find fives & couples
all that crap.

$$\begin{aligned}\sum F_x = 0 & \quad A_x = 0 \\ \sum F_y = 0 & \quad A_y + C_y = 0 \quad (1) \\ \sum M_A = 0 & \quad M_A + C_y(1) - 200 = 0 \quad (2)\end{aligned}$$



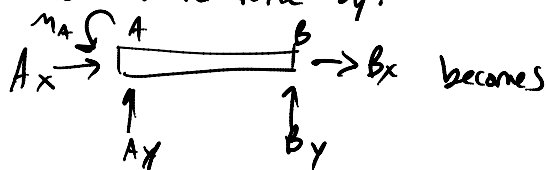
$$\begin{aligned}\sum F_x = 0 & \quad B_x = 0 \\ \sum F_y = 0 & \quad A_y + B_y = 0 \quad ; \quad B_y = -A_y \\ \sum M_A = 0 & \quad M_A + B_y(0.6) = 0 \quad (3) \\ & \quad M_A - 0.6A_y = 0 \\ & \quad M_A = 0.6A_y\end{aligned}$$

$$\begin{aligned}200 &= 0.6A_y + C_y \\ -C_y &= A_y\end{aligned}$$

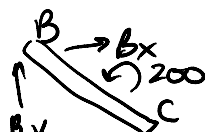
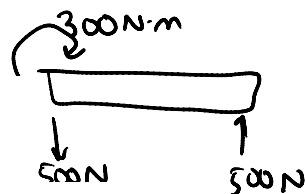
$$200 = 0.6A_y - A_y$$

$$\begin{aligned}-500N &= A_y \\ 500N &= C_y \\ -300N\cdot m &= M_A \\ 500N &= B_y\end{aligned}$$

We know we're done by:



becomes

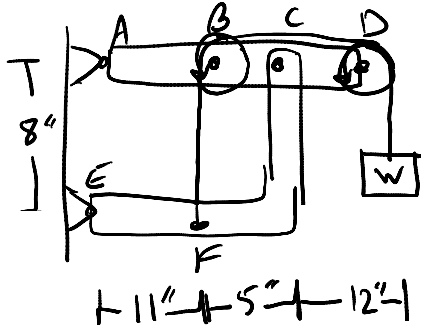


becomes



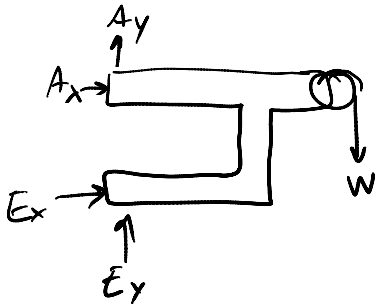


this is opposite b/c contact forces are \pm opposite, & it has to cancel to make the original diagram, & they are internal forces (FBD's are external only)



$W = 80 \text{ lb}$
 r pulleys = 3"

AD forces?



$$\sum F_x = 0 \quad A_x + E_x = 0$$

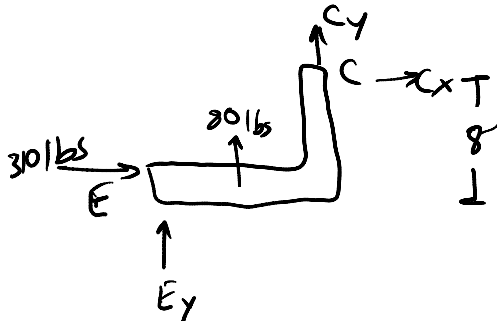
$$\sum F_y = 0 \quad A_y + E_y = W$$

$$\sum M_A = 0 \quad E_x(8) - W(28 + 3) = 0$$

$$E_x(8) = 80 \cdot 31$$

$$E_x = 310 \text{ lbs}$$

$$A_x = -310 \text{ lbs}$$



$$\sum F_x = 0$$

$$C_x = -310 \text{ lbs}$$

$$\sum F_y = 0$$

$$E_y + 80 \text{ lbs} + C_y = 0$$

$$\sum M_E = 0$$

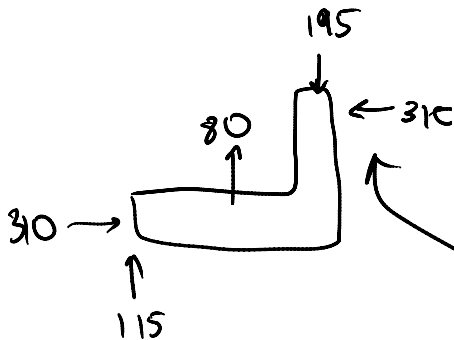
$$80(11 - 3) + 16 C_y - 8(C_x) = 0$$

$$C_y = -195 \text{ lbs}$$

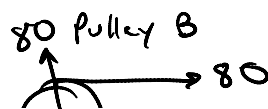
$$E_y = 115 \text{ lbs}$$

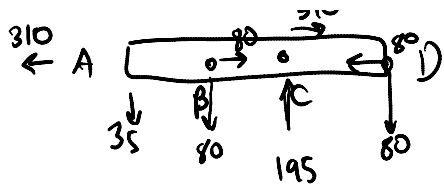
$$A_y = 80 - 115 \text{ lbs}$$

$$A_y = -35 \text{ lbs}$$

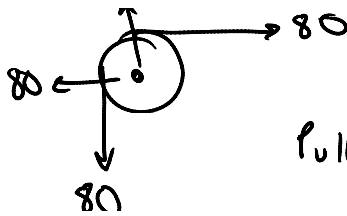


reverse this

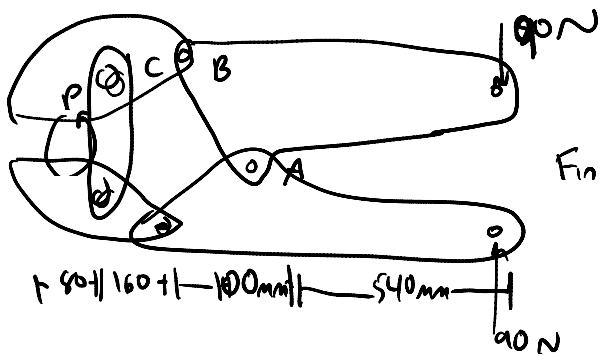




This is AD ↗



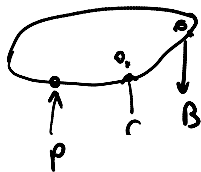
Pulley's in equilib.



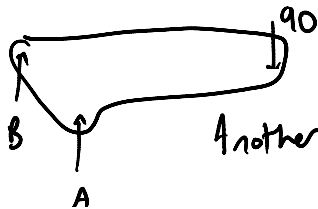
Find force @ P
A



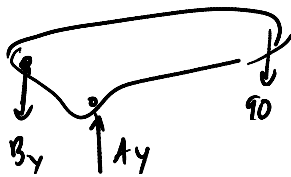
Equal & opp.
rxns.



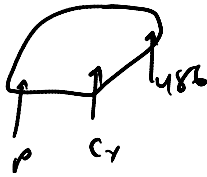
In 3 force members, the forces
are || or concurrent, which
is why B is vertical.
Downward b/c P & C are ↑.



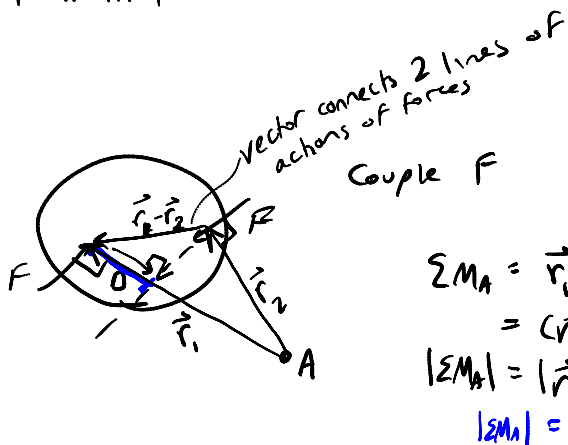
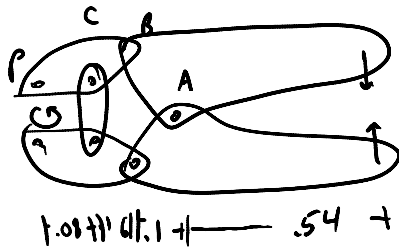
Another 3 force system



$$\begin{aligned}\sum F_y = 0 &= A_y - B_y - 90 = 0 \\ \sum M_B = 0 &= -0.64 \cdot 90 + 0.11 A_y = 0 \\ A_y &= 576 \text{ N} \\ B_y &= 486 \text{ N}\end{aligned}$$



$$\begin{aligned}\sum F_y = 0 &= P + C_y + 486 = 0 \\ \sum M_C = 0 &= 0.16 \cdot 486 - 0.08 P = 0 \\ P &= 972 \text{ N}\end{aligned}$$

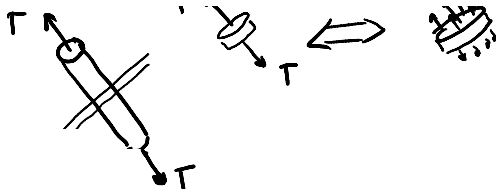


$$\begin{aligned}\sum M_A &= \vec{r}_1 \times F + \vec{r}_2 \times -F \\ &= (\vec{r}_1 - \vec{r}_2) \times F \\ |\sum M_A| &= |\vec{r}_1 - \vec{r}_2| |F| \sin \theta \\ |\sum M_A| &= D |F|\end{aligned}$$

Mechanics of Materials

- Objects
- loads distributed on members of structures
- Deformation

Stress - Strain



Stress - Average force per unit area.

$$\sigma = \frac{T}{A} \quad \text{average } \frac{F / \text{Tension}}{\text{unit area } A}$$

Force is uniformly distributed over the cross section.

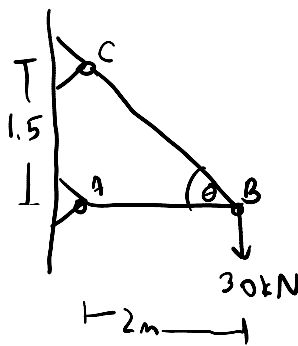
tensile (+)

compressive (-)

$$\begin{aligned} SI &\rightarrow \frac{N}{m^2} \Rightarrow Pa \\ US &\rightarrow \frac{lb}{in^2} \Rightarrow \end{aligned}$$

$$MPa = 10^6 Pa$$

$$k \frac{lb}{in^2} = kSI$$

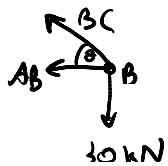


diameter BC = 2cm

maximum allowable stress for BC = 165 MPa

Plastic material deforms before it snaps.

$$\begin{aligned} \tan \theta &= \frac{1.5}{2} \\ \theta &= 36.87^\circ \end{aligned}$$



$$\sum F_y = 0$$

$$BC \sin \theta = 30kN$$

$$BC = 50kN$$

Member is in tension.

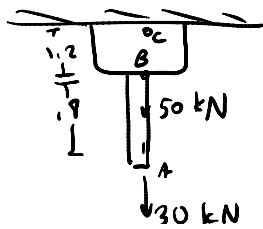
$$\sigma = \frac{T}{A} = \frac{50 \times 10^3 N}{\pi (0.01)^2} = 159 MPa, \leq 165 MPa \text{ BC will hold it.}$$

Safety Factor of a member, FS

$$FS = \frac{\sigma_y}{\sigma_{\text{allowed}}} = \frac{\text{yield stress}}{\text{allowed stress}}$$

If you stretch it a little bit, it behaves like a spring.

If you pull hard enough, properties change.

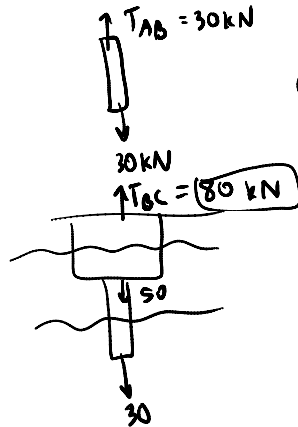


BC → 30 mm diameter
AB → 20 mm diameter



Up all night long

And there's something
very wrong
And I know it must
be late...
Been gone since yesterday
I'm not like you guys
I'm not like you

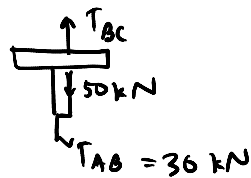
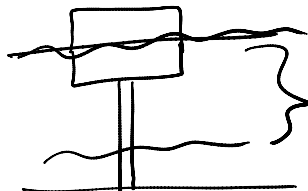


$$\sigma_{AB} = \frac{T_{AB}}{A_{AB}} = 95.5 \text{ MPa}$$

$$\sigma_{BC} = 113 \text{ MPa}$$

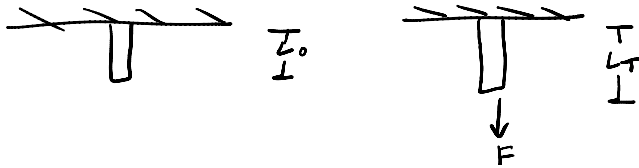
Darkness way
ordinary
Explanation
Information
Nice to know ya
Paranoia
Where's my mother
bio-father

Twelve Majestic Lies



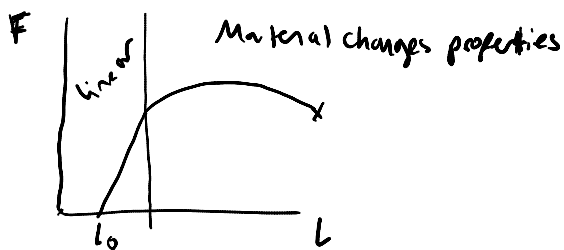
Strain used to classify materials according to properties

Using these new equations, we can determine solns to statically indeterminate systems.



$$\delta = L_F - L_0$$

Analogous to a spring



Load Deformation Diagram



FLYING SAUCER

⇒ Material

⇒ speed of loading

⇒ diameter of rods/dimensions

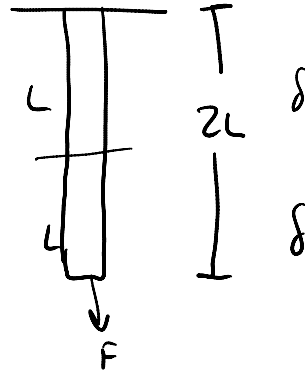
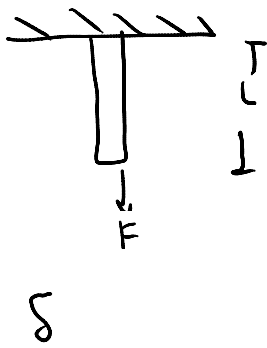
⇒ temperature

* assume forces along axis of rod.

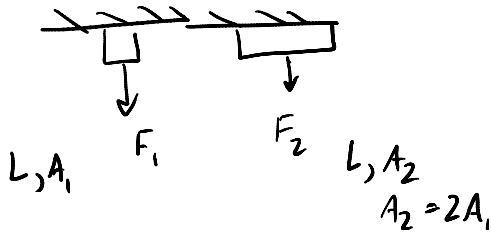
Dimensions

Cross sectional area A

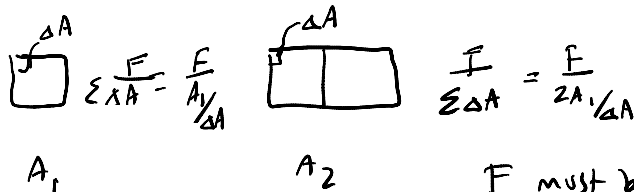
Length L



Total deformation = 2δ



δ , Find F_2 s.t. rod 2 stretches the same amt delta.



F must be larger on 2nd rod b/c it has to = first rod.
So must be 2x as large.

$$\frac{F}{A_1/\Delta A} = \frac{2F}{2A_1/\Delta A}$$

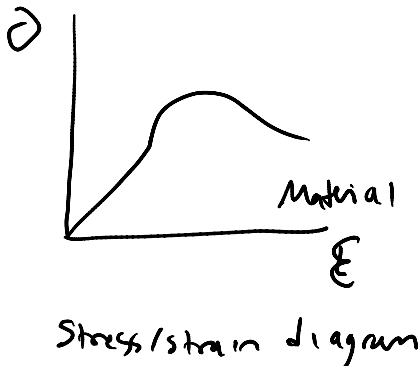
✓

$$\sigma = \frac{F}{A}$$

Normalize deformation we observe w.r.t. strain.

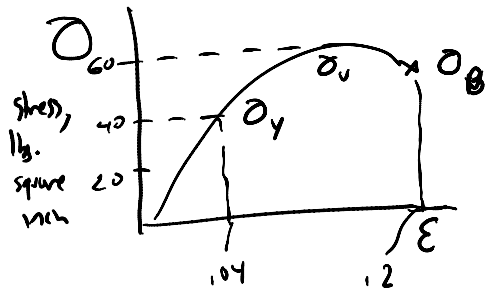
$$\epsilon = \frac{\delta}{L} = \frac{\text{deformation}}{\text{original length}} = \frac{m}{m} = \text{constant}$$

Strain has no units.

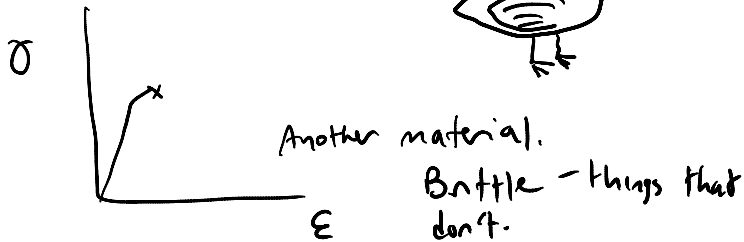
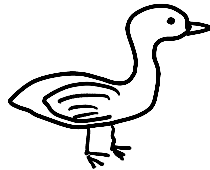


Property of the material, not of the length or dimensions.

Aluminum



Ductile - things that stretch

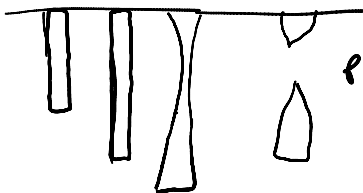


Another material.

Brittle - things that don't.

Material breaks very shortly after linear line ends.

- σ_y yield stress / strength
- σ_u ultimate stress (max stress)
- σ_B breaking stress (where it breaks)



point where material breaks is really narrow.

Cross sectional area increases as material narrows. To provide same force to break, need to add force b/c A is bigger.

$$\frac{F_T}{A_B}$$



Brittle materials don't narrow

Ductility

$$\rightarrow \% \text{ elongation} = 100 \frac{L_B - L_0}{L_0}$$

$$\rightarrow \% \text{ reduction in area} = 100 \frac{A_0 - A_B}{A_0}$$

For engineering applications, we usually design members for small deformations.

Hook's Law: $\sigma = E \epsilon$, $E = \text{Young's modulus of a material.}$
 Pa

Deformations are reversible

↗
Elastic materials

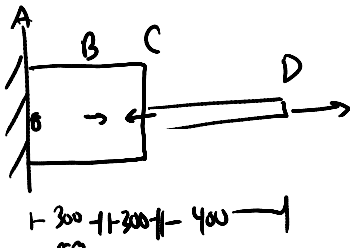
Plastic materials do not return to original length.

Hooke's Law

Friday, February 16, 2007
8:04 AM

HW #8 13.29, 13.40, 13.52, 13.57

Hooke's Law $\Delta = E \epsilon$ E = Young's Modulus, property of material



$$A_{ABC} = 600 \text{ mm}^2$$

$$A_{CD} = 200 \text{ mm}^2$$

$$F_B = 500 \text{ kN}$$

$$F_C = 300 \text{ kN}$$

$$F_D = 200 \text{ kN}$$

$$E = 200 \text{ GPa}$$

$$\Delta = E \epsilon$$

$$\frac{F}{A} = E \frac{\Delta}{L}$$

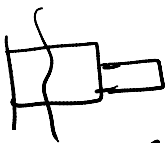
$$\Delta = \frac{FL}{AE}$$

$$\Delta_T = \Delta_{AB} + \Delta_{BC} + \Delta_{CD}$$

$$\Delta_T = \frac{F_{AB} L_{AB}}{A_{AB} E} + \frac{F_{BC} L_{BC}}{A_{BC} E} + \frac{F_{CD} L_{CD}}{A_{CD} E}$$

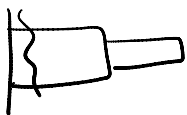


$F_{CD} = 200 \text{ kN}$ to the left



$$F_{BC} = 300 - 200 \text{ kN}$$

$F_{BC} = 100 \text{ kN}$ so points to right

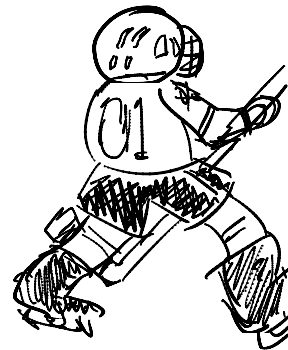


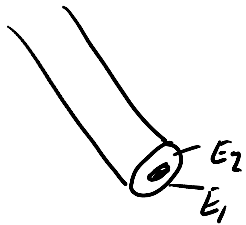
$$F_{AB} + 500 - 300 + 200 = 0$$

$F_{AB} = -400 \text{ kN}$ so points to left
(compression)

$$\Delta_T = \frac{(400)(300)}{(300)(200)} - \frac{(100)(300)}{(300)(200)} + \frac{(200)(400)}{(200)(200)}$$

$$\Delta_T = 2.75 \text{ mm}$$





$$F = F_1 + F_2$$

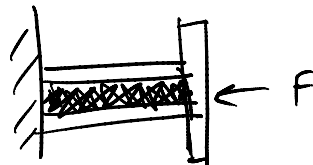
$$\delta_1 = \delta_2 = \delta$$

$$\delta_1 = \frac{F_1 L}{A_1 E_1} = \frac{F_2 L}{A_2 E_2} = \delta_2$$

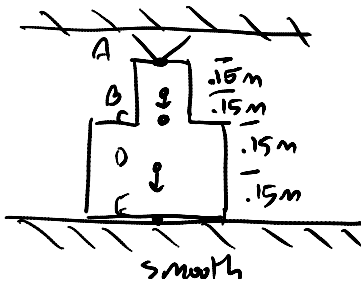
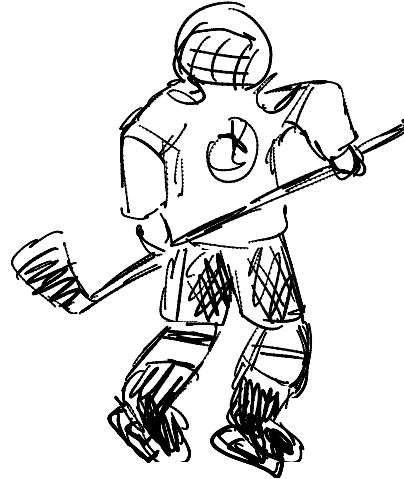
$$F_1 + F_2 = F$$

$$F_2 = \frac{F A_2 E_2}{A_1 E_1 + A_2 E_2} ; F_1 = \frac{F A_1 E_1}{A_1 E_1 + A_2 E_2}$$

They need to sum to 1



What part of F is being supported by each material?



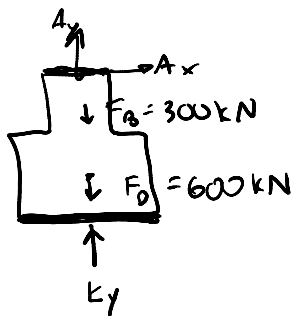
$$A_{AC} = 250 \text{ mm}^2$$

$$A_{CE} = 400 \text{ mm}^2$$

$$F_C = 300 \text{ kN}$$

$$F_D = 600 \text{ kN}$$

$$E = 200 \text{ GPa}$$



$$\sum F_x = A_x = 0$$

$$\sum F_y = A_y - 300 - 600 + E_y = 0$$

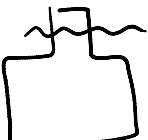
$$A_y + E_y = 900$$

$$\sum M_A = 0$$

$$\delta_T = 0 \quad \text{b/c fixed to top or bottom}$$

$$\delta_{AB} + \delta_{BC} + \delta_{CD} + \delta_{DE} = 0$$

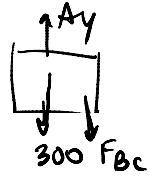
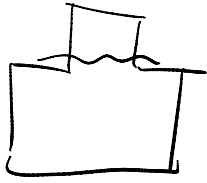
$$\frac{F L}{A E} = \delta$$



$$A_y = -F_{AB}$$

$$E_y - 900 = F_{AB}$$

$$c \quad (F_{AB}) / \dots$$



$$\delta_{AB} = \frac{(\bar{F}_{AB}) L_{AB}}{A_{AB} E}$$

$$F_{BC} = A_y - 300$$

$$\delta_{BC} = \frac{(-F_{AB} - 300) L_{BC}}{A_{BC} E}$$

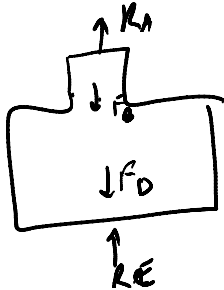
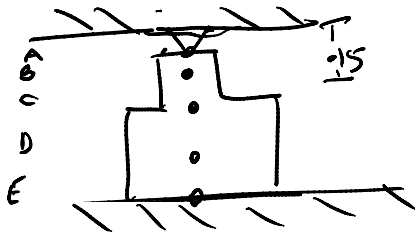
$$A_y = 323.08 \text{ kN}$$

$$E_y = 576.92 \text{ kN}$$

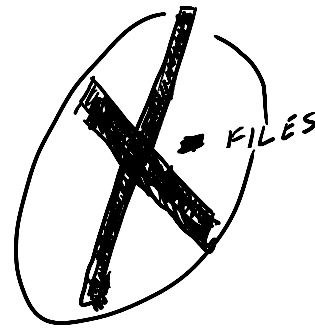
Deformation, Kinematics

Monday, February 19, 2007

8:03 AM



$$\begin{aligned}\sum F_y &= 0 \\ A_{BC} &= 250 \text{ mm}^2 \\ A_{CE} &= 400 \text{ mm}^2 \\ F_B &= 300 \text{ kN} \\ F_D &= 600 \text{ kN}\end{aligned}$$



$$E = 200 \text{ GPa}$$

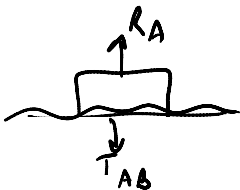
$$R_A + R_E = 900 \text{ kN}$$

$$\delta_T = 0 = \delta_1 = \delta_2$$

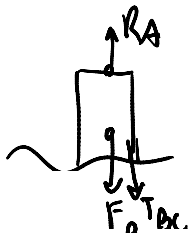
$$\begin{aligned}\sigma &= E \epsilon \\ \frac{F}{A} &= E \frac{\delta}{L}\end{aligned}$$

$$\frac{FL}{AE} = \delta$$

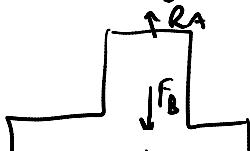
$$\delta_T = 0 = \frac{T_{AB} L}{A_{AB} E} + \frac{T_{BC} L}{A_{BC} E} + \frac{T_{CD} L}{A_{CD} E} + \frac{T_{DE} L}{A_{DE} E}$$



$$\sum F_y: T_{AB} = R_A$$

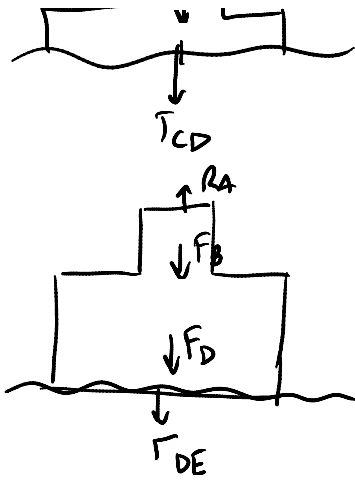


$$T_{BC} = R_A - 300$$



$$T_{CD} = R_A - 900$$





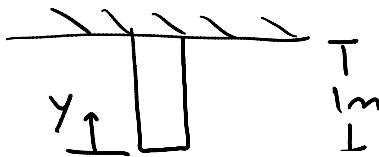
$$T_{DE} = R_A - 900$$



Solve for R_A with this.

$$R_A = 323.08 \text{ kN}, \text{ then } R_E = 576.92 \text{ kN}$$

This ends required material for midterm & design project.



$$\text{steel } \rho = 7.85 \times 10^3 \text{ kg/m}^3$$

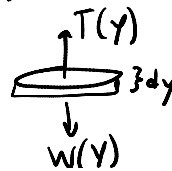
$$E = 200 \text{ GPa}$$

Find deformation induced by weight of bar.

Weights are a body force, distributed throughout load.

Eventually, it's all right to ignore weight of the structure.
Deformation is small due to weight.

$$\delta(y) = \frac{w(y)}{A} = \rho y g = \gamma y$$



$$w(y) = \int A \cdot \gamma \cdot g$$

$$\text{weight density} = \rho g$$

$$\frac{\partial \delta}{\partial y} = \frac{\partial(y)}{E}$$

$$\boxed{\partial \delta = \frac{\partial(y)}{E} dy}$$

$$\int \partial \delta = \int \frac{\partial(y)}{E} dy$$

$$\delta = \int_{y=0}^{y=L} \frac{\partial(y)}{E} dy = \frac{\gamma}{E} \left[\frac{y^2}{2} \right]_0^L = \frac{\gamma}{E} \frac{L^2}{2} = 1.12 \times 10^{-7} \text{ m}$$

Yay, MATH!

NUMBERS

EITHER/OR

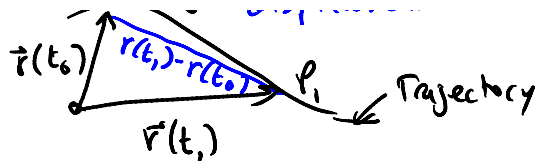
IF/THEN

BEFORE/AFTER

Kinematics



displacement



$\vec{r}(t)$ is defined as well as twice differentiable in $[t_0, t_1]$

$$\vec{r}(t) = x(t)\hat{i} + y(t)\hat{j} + z(t)\hat{k}$$

$$\vec{v} = \frac{\partial \vec{r}(t)}{\partial t} = \frac{\partial x}{\partial t}\hat{i} + \frac{\partial y}{\partial t}\hat{j} + \frac{\partial z}{\partial t}\hat{k}$$

$$\vec{a}(t) = \frac{\partial \vec{v}}{\partial t}$$

$$\vec{w} = s(t) \vec{v}(t)$$

$$\frac{\partial \vec{w}}{\partial t} = s'(t) \vec{v}(t) + s(t) \frac{\partial \vec{v}(t)}{\partial t}$$

$$s'(t) \left\langle \frac{\partial x}{\partial t}, \frac{\partial y}{\partial t}, \frac{\partial z}{\partial t} \right\rangle + s(t) \langle x''(t), y''(t), z''(t) \rangle$$

He says it's the chain rule but
it's really just how you take
the derivative of a multiple.

Motion along a straight line



\hat{e} = unit vector in direction of a line

$$\vec{r}(t) = s(t) \hat{e}$$

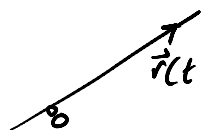
$$\vec{v}(t) = V(t) \hat{e}$$

$$\vec{a}(t) = A(t) \hat{e}$$

$$\vec{r}(t)$$

$$\vec{v}(t) = \frac{\partial}{\partial t} \vec{r}(t)$$

$$\vec{a}(t) = \frac{\partial}{\partial t} \vec{v}(t)$$



$$\vec{r}(t) = s(t) \hat{e}$$

$$\vec{v}(t) = \frac{\partial}{\partial t} (s(t) \hat{e}) = \frac{\partial s(t)}{\partial t} \hat{e} + 0 \quad \text{b/c } \hat{e} \text{ is constant w.r.t. time}$$

$$= v(t) \hat{e}$$

$$\vec{a}(t) = \frac{\partial}{\partial t} (v(t) \hat{e}) = \frac{\partial v(t)}{\partial t} \hat{e} = a(t) \hat{e}$$

ex

$$s(t) = 6 + \frac{1}{3} t^3$$

$$v(t) = t^2$$

$$a(t) = 2t$$

$$\Sigma \vec{F}(t) = m \vec{a}(t)$$

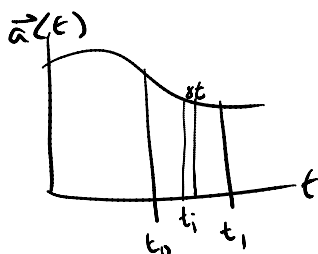
$$a(t)$$

$$v(t) = \int a(t) dt$$

$$v(t) = \text{---} + C_1 \quad \leftarrow \text{have to be given additional info to specify this uniquely.}$$

$$s(t) = \int v(t) dt$$

$$s(t) = \text{---} + C_2$$



$$\begin{aligned} \vec{a}(t) &= \frac{d\vec{v}}{dt} \\ \int_{t_0}^{t_1} \vec{a}(t) dt &= \int_{\vec{v}_0}^{\vec{v}_f} d\vec{v} \\ \int_{t_0}^{t_1} \vec{a}(t) dt &= \vec{v}_f - \vec{v}_0 \end{aligned}$$

N subintervals of equal length

Area under acceleration curve is velocity.

$$\Delta v = a(t_i)(t_{i+1} - t_i)$$

$$\sum_{i=1}^N \Delta v_i$$

$$\lim \Sigma = \int_{t_0}^{t_1}$$

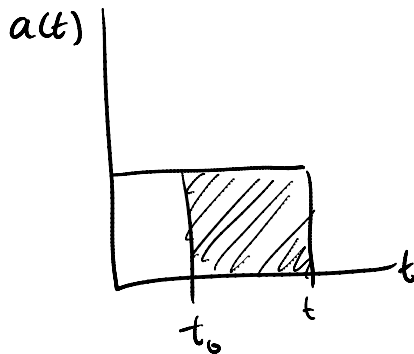
$$\lim_{N \rightarrow \infty} \sum = \int_{t_0}^{t_1}$$

$$s(t) - s_0 = \int \vec{v}(t) dt$$

$$a(t) = a \quad ; \quad [t_0, t]$$

$$v(t) - v_0 = \int_{t_0}^t a dt$$

$$v(t) = v_0 + a(t - t_0)$$



$$s(t) - s_0 = \int_{t_0}^t v(t) dt$$

$$s(t) - s_0 = \int_{t_0}^t [v_0 + a(t - t_0)] dt$$

$$s(t) - s_0 = v_0 t \Big|_{t_0}^t + \frac{1}{2} a(t - t_0)^2 \Big|_{t_0}^t$$

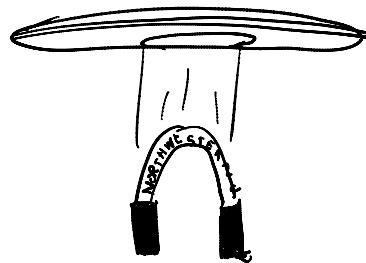
$$s(t) = s_0 + v_0(t - t_0) + \frac{1}{2} a(t - t_0)^2$$

$$a = \frac{dv}{dt} = \frac{dv}{ds} \frac{ds}{dt} = \frac{dv}{ds} v$$

$$\int_{s_0}^s a ds = \int_{v_0}^v v dv$$

$$a \Big|_{s_0}^s = \frac{1}{2} v^2 \Big|_{v_0}^{v_s}$$

$$a(s - s_0) = \frac{1}{2} v_s^2 - \frac{1}{2} v_0^2$$



ex

$$v(t) = 200 - 2t^2 \quad \text{m/s}$$

At $t = 3\text{ s}$, $s(t) = 600\text{ m}$. Find $s(6)$ & $a(6)$

$$a(t) = \frac{dv(t)}{dt}$$

$$a(6) = -4t = -4(6) = -24 \text{ m/s}^2$$

$$\frac{ds}{dt} = v(t)$$

$$\int ds = \int v(t) dt$$

$$s \Big|_{s_0}^s = 200t - \frac{2}{3} t^3 \Big|_{t_0}^t$$

$$s - s_0 = 200(t - t_0) - \frac{2}{3}(t - t_0)^3$$

$$\dots \text{ m} = 200(6 - 3) - \frac{2}{3}(6 - 3)^3$$

$$s(6) - 600 = 200(6-3) - \frac{2}{3}(6-3)^3$$

$$s(6) = s_{\text{off}}$$

$$s(6) = 1074$$

ex

$$t=0, s_0 = 6\text{m}, v_0 = 2\text{m/s}. \text{ From } t=0, t=6, a = 2 + 2t^2, \text{ m/s}^2$$

$$\text{From } t=6, t=0, a = -4\text{ m/s}^2$$

↑
object comes to rest

Find total time of travel, total distance traveled.

$$v_f - v_0 = a(t - t_0)$$

$$v(6) - v(0) = \int_{t=0}^{t=6} a(t) dt$$

$$v(6) = 2 + \int_{t=0}^{t=6} 2 + 2t^2 dt$$

$$v(6) = 2 + 2t + \frac{2}{3}t^3 \Big|_0^6$$

$$v(6) = 158 \text{ m/s}$$

$$-158 = -4(t-6)$$

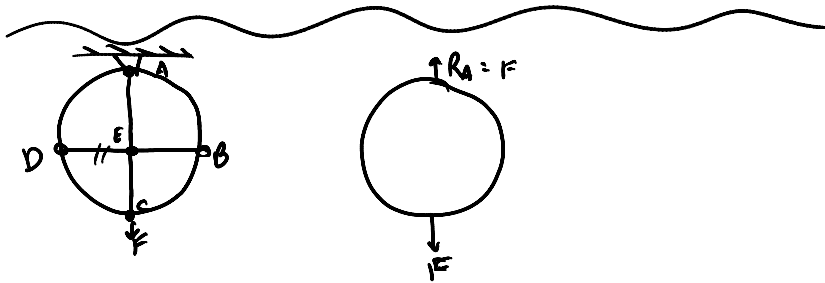
$$t = 45.5 \text{ s}$$

Method of Sections

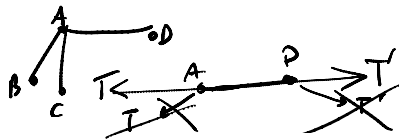
Wednesday, February 21, 2007
8:04 AM

EXAM

- 1st Problem is truss - Method of joints, method of sections
Find axial forces
- 2nd Problem is frame - Look at class examples & HW problems.
1st step, consider object as whole & obtain forces
2nd step, separate members & do equilib analysis
- 3rd Problem is deformation - Thinking problem. No autopilot. Not a straight application of Hooke's Law



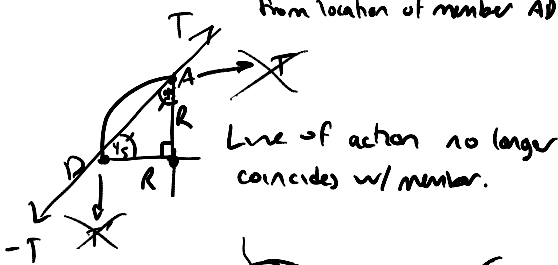
Method of sections



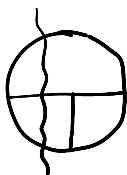
The forces are \pm opp in direction.
We know it is a line of action through AD (skinner)

Loading occurs on those 2 forces, \pm opp. Line of action of force coincides w/ member itself

(Skinner)
A \rightarrow AD coincides w/ direction of member. We know direction from location of member AD. (Skinner)



Line of action no longer coincides w/ member.



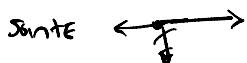
$$\sum F_x = 0 = DE + DA \cos 45^\circ + DC \cos 45^\circ$$

$$\sum F_y = 0 = DA \sin 45^\circ - DC \sin 45^\circ$$

$$DC = DA$$

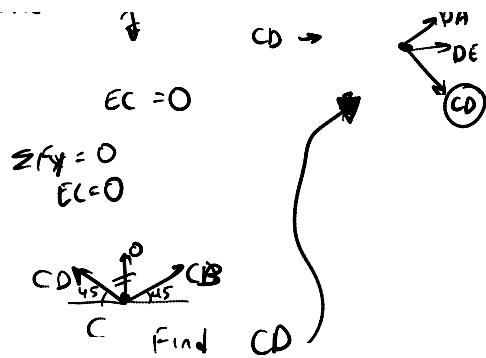
$$DE = -2 DA \cos 45^\circ$$

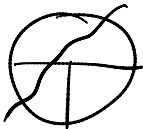
IF the forces are concurrent, & they all intersect @ 1 pt, you can get 2 linearly independent eqns.

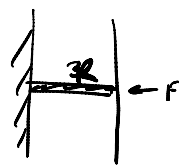
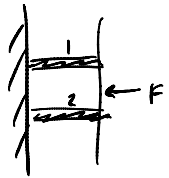


CH \rightarrow

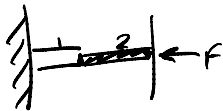




OR  And you can find the forces.



$\circledast F_1 + F_2 = F_R$
 $\circledast \delta_1 = \delta_2 = \delta_R$



$\circledast F_1 = F_2 = F_R$
 $\circledast \delta_1 + \delta_2 = \delta_R$

$E_R(E_1, E_2)$

$E_R = E_1 + E_2$ for one of the 2 sys's > something like the
 $\frac{1}{E_R} = \frac{1}{E_1} + \frac{1}{E_2}$ for the other.

$\int_{r_1}^{r_2} \vec{r} dr = \int_{s_1}^{s_2} a ds$

If a is a function of position, this still works

$F = \frac{Gm_1 m_2}{s^2}$

$W = m_1 g = \frac{G M E M}{R_E^2}$

$\frac{F}{W} = \frac{R_E^2}{s^2}$

$m a = F = \frac{R_E}{s^2} (W = m g)$

$a(s) = \frac{R_E}{s^2} g$



Example Prob, Exam Review

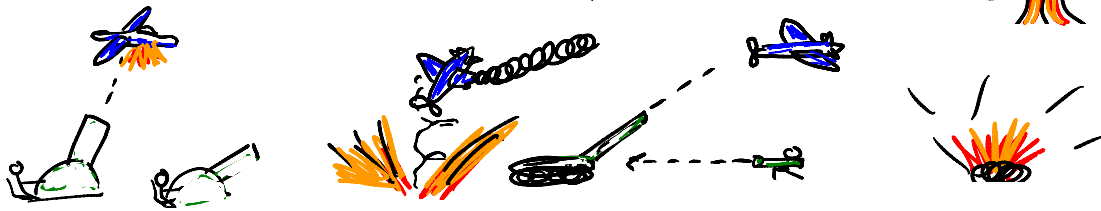
Friday, February 23, 2007

8:02 AM

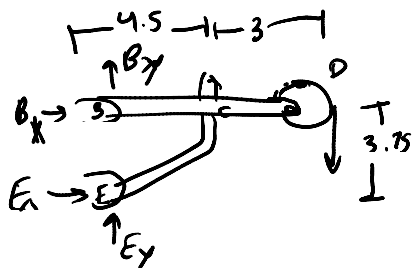
AW

13: 72, 83, 95, 126

14: 23, 31, 52, 76, 85



The Above Scene Depicts The Midterm



$$\sum F_x = 0 = B_x + E_x$$

$$B_x = -E_x$$

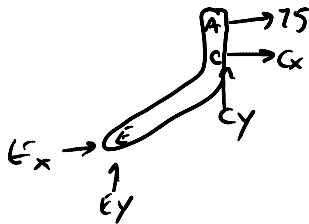
$$\sum F_y = 0 = E_y + B_y - 75$$

$$75 = E_y + B_y$$

$$\sum M_D = 0 = -75(7.5 + 1.25) + 3.75(E_x)$$

$$175 \text{ lb} = E_x$$

$$B_x = -175 \text{ lb}$$



$$\sum F_x = 0 = C_x + E_x + 75$$

$$\sum F_y = 0 = C_y + E_y$$

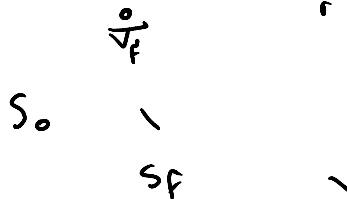
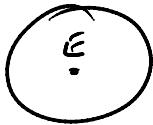
$$75 + E_y = B_y$$

Projectile Motion

Monday, February 26, 2007

8:01 AM

$$a(s) = \frac{R_E^2}{s^2} g$$



$$\int_{v_i}^{v_f} v dv = \int_{s_0}^{s_f} a(s) ds$$

$$\frac{1}{2} v^2 \Big|_{v_0}^{v_f} = \int_{s_0}^{s_f} a(s) ds$$

$$\frac{1}{2} v_f^2 - \frac{1}{2} v_0^2 = \int_{s_0}^{s_f} \frac{R_E^2}{s^2} g ds$$

$$-\frac{1}{2} v_0^2 = \left[\frac{R_E^2}{s} g \right]_{s_0}^{s_f}$$

$$\frac{1}{2} v_0^2 = \frac{g R_E^2}{s_0} - \frac{g R_E^2}{s_f}$$

$$v_0 = \sqrt{2g R_E^2 \left(\frac{1}{s_0} - \frac{1}{s_f} \right)}$$

This is how you get off
of Earth

$$\lim_{s_f \rightarrow \infty} v_0 = \sqrt{\frac{2g R_E^2}{s_0}}$$

$\vec{r}(t)$

$\vec{v}(t)$

$\vec{a}(t)$

Linear motion expressed in terms of \hat{e} . Now we express
Then in terms of Cartesian components b/c of multidimensional
motion.

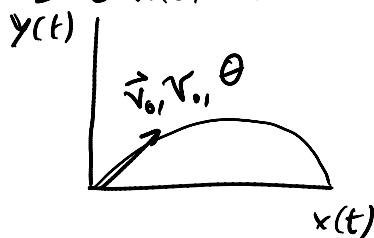
$$\vec{r}(t) = x(t)\hat{i} + y(t)\hat{j} + z(t)\hat{k}$$

$$\vec{v}(t) = v_x(t)\hat{i} + v_y(t)\hat{j} + v_z(t)\hat{k}$$

$$\vec{a}(t) = a_x(t)\hat{i} + a_y(t)\hat{j} + a_z(t)\hat{k}$$

Projectile ~~Vomiting~~ ^{Motion}

2-D motion



$$v_0 = |\vec{v}_0|$$

Objects only subjected to
acceleration due to gravity (in y
direction)

Motion describes a parabola. Acceleration given by $-g$ (in y)
0 (in x)





x direction

$$\vec{a}_x(t) = 0$$

$$V_x(t) ?$$

$$\vec{a}_x(t) = 0$$

$$\int_{V_{0x}}^{V_x(t)} dv = \int_{t=0}^{t_f} a_x(t) dt$$

$$V_x(t) - V_{0x} = 0$$

$$V_x(t) = V_{0x} = V_0 \cos \theta$$

$$\int_{x_0}^{x(t)} dx = \int_{t=0}^{t_f} V_x(t) dt$$

$$x(t) - x_0 = V_0 \cos \theta t$$

y direction

$$\vec{a}_y(t) = -g$$

$$V_y(t) ?$$

$$a_y(t) = -g$$

$$\int_{V_{0y}}^{V_y(t)} dv = \int_{t=0}^{t_f} a_y(t) dt$$

$$V_y(t) = V_{0y} - gt$$

$$\int_{y_0}^{y(t)} dy = \int_{t=0}^{t_f} V_y(t) dt$$

$$y(t) - y_0 = \int_{t=0}^{t_f} V_{0y} - gt dt = V_{0y}t - \frac{1}{2}gt^2 \Big|_{t=0}^{t=t_f}$$

$$y(t) = y_0 + V_{0y}t - \frac{1}{2}gt^2$$

Baseball pitcher releases fastball at 90 mph. (MR DRAGONETTI!)

Some Δ , Δ of release above horizontal.



If pitcher throws strike @ $\Delta 1^\circ$, vs 2° . (So pitchers are really skilled, predicting a few inches. Baseball is a game of inches)

$$\frac{90 \text{ miles}}{\text{hour}} \left(\frac{1 \text{ hour}}{3600 \text{ sec}} \right) \left(\frac{5280 \text{ ft}}{1 \text{ mile}} \right) = 135 \text{ ft/sec}$$

$$x(t) = V_0 \cos \theta t$$

$$t = \frac{x(t)}{V_0 \cos \theta} = \frac{0.44}{\cos \theta}$$

$$y(t) = y_0 + v_0 \sin(\theta) t - \frac{1}{2} g t^2$$

$$y(t) = y_0 + (135)(.44) \tan \theta - \frac{1}{2} g (.44)^2$$

$$y(t) \Big|_{\theta=1} = 3.9' \quad \text{In strike zone.}$$

$$y(t) \Big|_{\theta=2} = 4.9' \quad \text{Not in strike zone}$$

Projectile motion w/ v_0 given. What θ above horizontal maximizes range of projectile?

$$x(t) = v_0 (\cos \theta) t$$

$$t(\theta) = ?$$

$$y(t) - y_0 = v_0 \sin \theta t - \frac{1}{2} g t^2$$

$$0 = v_0 \sin \theta t - \frac{1}{2} g t^2$$

$$0 = t (v_0 \sin \theta - \frac{1}{2} g t)$$

$$t = 0, \quad t = \frac{2 v_0 \sin \theta}{g}$$

$$x(t) = (v_0 \cos \theta) \left(\frac{2 v_0 \sin \theta}{g} \right)$$

$$x(t) = \frac{2 v_0^2}{g} \sin \theta \cos \theta$$

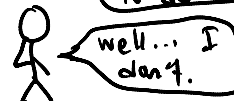
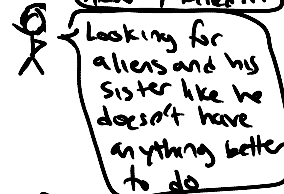
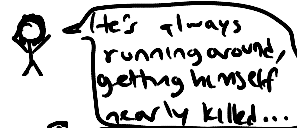
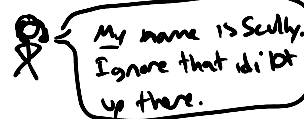
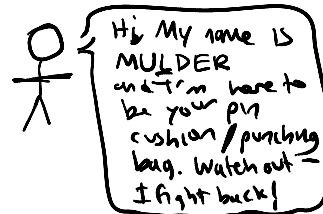
$$\frac{\partial x}{\partial \theta} = 0$$

$$0 = \frac{2 v_0^2}{g} (\cos^2 \theta - \sin^2 \theta)$$

$$\sin^2 \theta = \cos^2 \theta$$

$$\sin \theta = \cos \theta$$

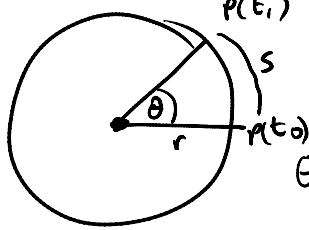
$$\theta = 45^\circ$$



Circular Motion

Tuesday, February 27, 2007
8:04 AM

Circular Motion



if fixed position can be described as an ϕ & θ .

$$\theta(t), t \in [t_0, t_1]$$

angular velocity

$$\omega(t) \equiv \frac{\partial \theta(t)}{\partial t}$$

angular acceleration

$$\alpha(t) = \frac{\partial \omega(t)}{\partial t}$$

$$t=0, \omega(0)=0$$

$$t \in [0, 3], \alpha(t) = 6t \text{ rad/s}^2$$

$$t > 3, \alpha(t) = -3 \text{ rad/s}^2 \text{ until } \omega_f = 0$$

a) max angular velocity?

We know it will happen at $t=3s$

$$\int_{\omega(0)}^{\omega(3)} \partial \omega = \int_{t=0}^{t=3} 6t \partial t; \omega(3) - \omega(0) = [3t^2]_0^3$$

$$\omega(3) = 27 \text{ rad/s}$$

b) Total ϕ traveled?

$$t \in [0, 3], \omega(t) = 3t^2$$

$$t > 3, \int_{\omega(3)}^{\omega(t)} \partial \omega = \int_{t=3}^t \alpha(t) \partial t$$

$$\omega(t) = \omega(3) + (-3t) \Big|_{t=3}^{t=t}$$

$$\omega(t) = 27 + (-3t + 9)$$

$$\omega(t) = -3t + 36$$

max found at

$$\int_{\theta(0)}^{\theta(12)} \partial \theta = \int_{t=0}^{t=12} \omega(t) \partial t$$

$$\theta(12) = \int_{t=0}^{t=3} 3t^2 \partial t + \int_{t=3}^{t=12} (36 - 3t) \partial t$$

$$\theta(12) = \left[t^3 \right]_0^3 + 36t - \frac{3t^2}{2} \Big|_3^{12}$$

$$\theta(12) = 148.5 \text{ rad}$$

Remember me from yesterday?

oh, brother

Talk about circular motion. This guy up here --- he's the KING of circular motion

Will you give it a rest?

I've been asking you that for years!

I'm chasing after something important. You're making fun of me!

Yeah, aliens are real important.

There's a gov't conspiracy out there, suh-ly. It's essential that we protect the public!

Blah blah

I won't stop until the evils are found and brought to justice

$s = r\theta$ with this, can find distance traveled.

Blah blah
blah

$$\vec{r}(t) = r(\cos(\theta) \hat{e}_1 + \sin(\theta) \hat{e}_2)$$

$$= r \cdot \hat{e}_{\theta(t)}$$

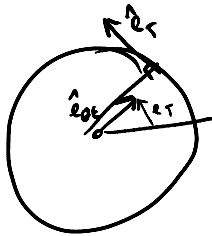
$$\vec{v}(t) = \frac{\partial \vec{r}(t)}{\partial t} = r \frac{\partial \hat{e}_{\theta(t)}}{\partial t} = r(-\sin(\theta) \hat{e}_1 + \cos(\theta) \hat{e}_2) \frac{\partial \theta(t)}{\partial t}$$

$$\vec{v}(t) = r \omega(t) (-\sin(\theta) \hat{e}_1 + \cos(\theta) \hat{e}_2)$$

$$\vec{v}(t) = v(t) \hat{e}_T$$

$$v(t) = r \omega(t)$$

$$\hat{e}_T = -(\sin \theta) \hat{e}_1 + (\cos \theta) \hat{e}_2$$



\hat{e}_{θ} & \hat{e}_T are \perp

\nearrow
tangent to θ in direction of motion.

Velocity is always in direction of motion.

Blah blah
blah blah

The truth
is out
there!

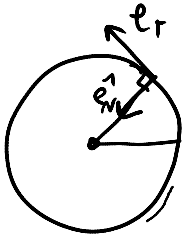
Are you
still
talking?

Maybe

$$\vec{a}(t) = \frac{\partial \vec{v}(t)}{\partial t} = \frac{\partial v(t)}{\partial t} \hat{e}_T + \frac{\partial \hat{e}_T}{\partial t} v(t)$$

$$= a(t) \hat{e}_T + v(t) (-\cos(\theta) \hat{e}_1 - \sin(\theta) \hat{e}_2) \frac{\partial \theta(t)}{\partial t}$$

$$= a(t) \hat{e}_T + v(t) \omega(t) (-\hat{e}_N)$$



Circular motion

$$s = r\theta$$

$$v = r \frac{\partial \theta}{\partial t} = r \omega$$

$$a_T = r \frac{\partial \omega}{\partial t} = r \alpha$$

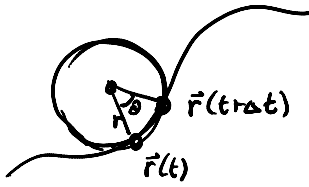
$$a_N = r \omega^2 = \frac{v^2}{r} = r \omega^2$$



trajectory of motion

instantaneous radius of
curvature for αt

Circular Motion



r is the instantaneous
 radius of curvature r .
 As time goes on, you might
 consider a diff circle

$$\theta(t) = 2t^2 \text{ rad}$$

$$r = 4 \text{ m}$$

a) Find \vec{v} & \vec{a} of a particle in terms of Normal & tangential components at $t=1$ s

$$\omega(t) = \frac{\partial \theta(t)}{\partial t} \Big|_{t=1} = 4t \Big|_{t=1} = 4 \text{ rad/s}$$

$$v = r\omega$$

$$v(1) = 16 \text{ m/s } \hat{e}_T$$

↑ find this w/ $\vec{r}(t)$, find \hat{e}_N w/ $\vec{r}(t)$

$$\alpha(t) \Big|_{t=1} = \frac{\partial \omega(t)}{\partial t} \Big|_{t=1} = 4 \text{ rad/s}^2$$

$$a(t)_T = r\alpha$$

$$a(t)_T = 16 \text{ rad/s}^2$$

$$a(t)_N = r\omega^2 \hat{e}_T$$

$$a(t)_N = \frac{16^2}{4} \text{ m/s}^2 \hat{e}_N$$

$$\vec{r}(t) = r(\cos\theta)t\hat{i} + (\sin\theta)t\hat{j}$$

$$\vec{r}(t) = r\hat{e}_{\theta t}$$

$$\vec{v}(t) = \frac{\partial \vec{r}(t)}{\partial t} = r \frac{\partial \hat{e}_{\theta t}}{\partial t}$$

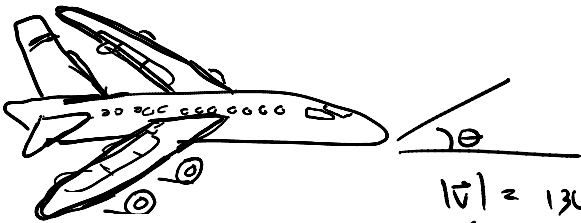
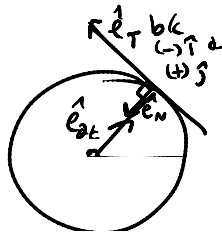
$$= r(-\sin\theta)t \frac{\partial \theta(t)}{\partial t} \hat{i}$$

$$+ (\cos\theta)t \frac{\partial \theta(t)}{\partial t} \hat{j}$$

$$= r \frac{\partial \theta(t)}{\partial t} (-\sin\theta)t\hat{i} + (\cos\theta)t\hat{j}$$

$$= r\omega(t) \hat{e}_T$$

\hat{e}_N has exact same analysis
 except instead of $v(t)$,
 it's $\frac{\partial \vec{v}(t)}{\partial t}$



$$|\vec{v}| = 130 \text{ m/s}$$

Rate of change of path & θ is 5°/s

a) Find acceleration N & T comp.

b) Instantaneous radius of curvature

$$a) v = 130 \text{ m/s } \hat{e}_T$$

$$a_T = 0$$

$$a_N = v\omega = 130 \left(\frac{5^\circ}{s} \left(\frac{1 \text{ rad}}{180^\circ} \right) \right) = 11.3 \text{ m/s}^2$$

$$b) v = r\omega \quad \text{or} \quad \frac{v}{\omega} = r$$

$$a_N = \frac{v^2}{r}$$

$$r = \frac{v^2}{a_N}$$

$$r = 1490 \text{ m}$$

Now for someone
 who was smart
 enough to find his
 wife is an FBI
 agent, the author
 of best-selling
 books *Twister*
Sahavara, *Comor*

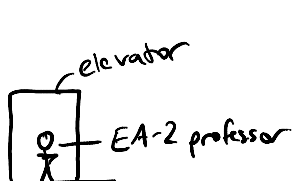
Newton's Second Law

Forces \leftrightarrow Acceleration

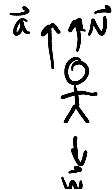
$$\sum \vec{F} = \frac{d}{dt} \vec{p}(t) \text{ (linear momentum)} \quad \vec{p}(t) = m(t) \vec{v}(t)$$

$$m(t) = m$$

$$\sum \vec{F} = m \vec{a}(t)$$



$$\vec{N} - \vec{w} = 0$$



$$\textcircled{1} \vec{N} - \vec{w} = m \vec{a}$$

$$\textcircled{2} \vec{N} - \vec{w} = 0$$

depending on frame of reference.

Use Newtonian frames of reference.

$$\sum \vec{F} = m \vec{a}$$

$$\sum F_x \hat{i} + \sum F_y \hat{j} + \sum F_z \hat{k} = m(a_x \hat{i} + a_y \hat{j} + a_z \hat{k})$$

$$\sum F_T + \sum F_N = m(a_T \hat{e}_T + a_N \hat{e}_N)$$

Newton's 2nd law

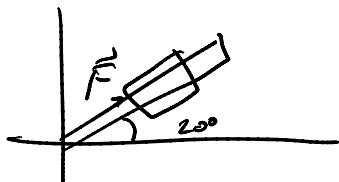
Friday, March 02, 2007

8:04 AM

$$\sum \vec{F}(t) = m \vec{a}(t)$$

$$\sum F_x \hat{i} + \sum F_y \hat{j} + \sum F_z \hat{k} = m(a_x \hat{i} + a_y \hat{j} + a_z \hat{k})$$

$$\sum F_r \hat{e}_r + \sum F_N \hat{e}_N = m(a_r \hat{e}_r + a_N \hat{e}_N)$$

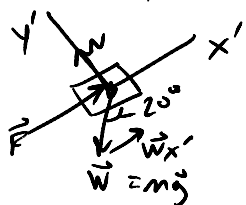


$$m = 2 \text{ kg}$$

$$t = 0 \text{ to } t$$

$$F = 12 \text{ N}$$

a) acceleration || to bar



$$F - W_{x'} = m a_{x'}$$

$$12 - mg \sin 20 = m a_{x'}$$

Solve for $a_{x'}$, $a_{x'} = 2.64 \text{ m/s}^2$

b) Velocity at $t = 1 \text{ s}$

$$\int_{v(0)}^{v(1)} dv = \int_{t=0}^{t=1} a_{x'} dt$$

$$v(1) - v(0) = a_{x'} t \Big|_0^1$$

$$v(1) = 2.64 \text{ m/s}$$

c) Distance traveled?

$$\int_{s(0)}^{s(1)} ds = \int_{t=0}^{t=1} a_{x'} t dt$$

$$s(1) = \frac{a_{x'} t^2}{2} \Big|_0^1 = 1.32 \text{ m}$$

9000 kg helicopter starts from rest at time $t=0$. $a(t) = .6t\hat{i} + 1.8 - .36t\hat{j} \text{ m/s}^2$

$$a(t) = .6t\hat{i} + (1.8 - .36t)\hat{j} \quad t \leq 6 \text{ s?}$$

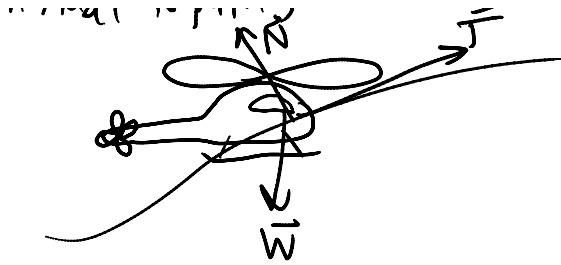
$$\sum \vec{F}(t) = m \vec{a}(t)$$

$$\sum \vec{F}(6) = 32400 \hat{i} + 3240 \hat{j} \text{ (N)}$$

$$0 \leq t \leq 10$$

Express $\sum \vec{F}(t)$ in terms of comp. (weight, tangent to path, normal to path)





$$\int_{v(0)}^{v(6)} d\vec{v} = \int_{t=0}^{t=6} \vec{a}(t) dt$$

$$v(6) - v(0) = \left[1.3t^2 \hat{i} + (1.8t - 1.8t^2) \hat{j} \right]_0^6$$

$$v(6) = 10.8 \hat{i} + 4.32 \hat{j}$$

$$\hat{e}_T = .93 \hat{i} + .37 \hat{j}$$

$$\left[(\sum \vec{F}(6) - \vec{W}) \cdot \hat{e}_T \right] \hat{e}_T = \left[(2400 \hat{i} + 85050 \hat{j}) \cdot \hat{e}_T \right] \hat{e}_T$$

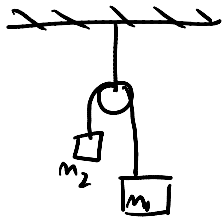
$$\vec{T} = 61600 \hat{e}_T$$

$$\vec{L} = \sum \vec{F}(6) - \vec{W} - \vec{T}$$

$$\vec{L} = -24887 \hat{i} + 62258 \hat{j} \quad (N)$$

Pulleys, Tension, Newton's 2nd law

Monday, March 05, 2007
8:01 AM



$$m_1 = 5 \text{ kg}$$

$$m_2 = 2 \text{ kg}$$

Fixed position, then let go & masses move in m_1 's direction.



$$\sum F = m\vec{a} = T - m_2\vec{g} = m_2\vec{a}_2$$

$$\vec{a} = \vec{a}_2 = -\vec{a}_1$$



$$\sum F = m\vec{a} = T - m_1\vec{g} = m_1\vec{a}_1$$

Accelerations will be the same,
Speeds will be the same.

$$T - m_2\vec{g} = m_2\vec{a}$$

$$m_1\vec{g} - T = m_1\vec{a}$$

$$m_1\vec{g} - m_2\vec{g} = (m_1 + m_2)\vec{a}$$

$$\vec{g}(m_1 - m_2) = (m_1 + m_2)\vec{a}$$

$$\boxed{\frac{g(m_1 - m_2)}{(m_1 + m_2)} = \vec{a}}$$

if m_2 was very small, $\vec{a} = \vec{g}$.

if m_1 was very small, $\vec{a} = -\vec{g}$

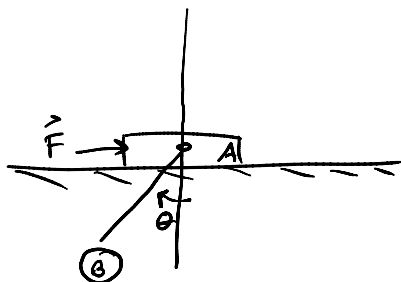
$$4.2 \text{ m/s}^2 = \vec{a}$$

$$\int_{r_o}^{r_f} r \, df = \int_{s_o}^{s_f} F \, ds$$

$$V_f^2 - V_o^2 = 2as$$

$$V_f = \sqrt{2as} = 1.3 \text{ m/s}$$

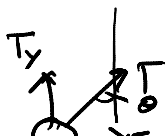
$$T = (m_1g - m_1a) = 28.05 \text{ N}$$



$$m_A = 30 \text{ kg}$$

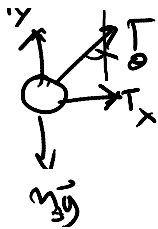
$$m_B = 5 \text{ kg}$$

if $\theta = 20^\circ$ constant, what is $|\vec{F}|$?



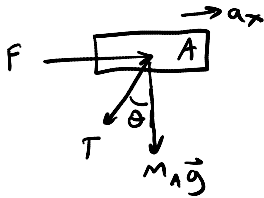
$$\sum F_y = 0 = T_y - m_B\vec{g}$$

$$\sum F_x = m_B a_x$$



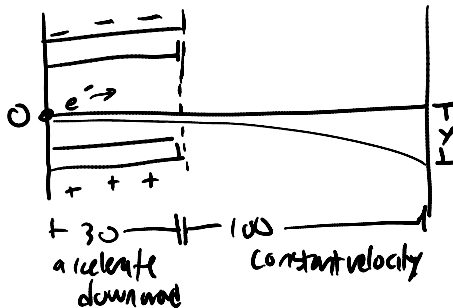
$$\begin{aligned}\sum F_y = 0 &= T_y - m_B g \\ m_B g &= T_y \\ m_B g &= T \cos \theta \\ \frac{m_B g}{\cos \theta} &= T \\ 52.2 \text{ N} &= T\end{aligned}$$

$$\begin{aligned}\sum F_x &= m_B a_x \\ T \sin \theta &= m_B a_x \\ 3.57 \text{ m/s}^2 &= a_x\end{aligned}$$



$$\begin{aligned}\sum F_x &= m_A a_x = F - T \sin \theta \\ m_A a_x + T \sin \theta &= F \\ 124.95 \text{ N} &= F\end{aligned}$$

CRT TV



$$\begin{aligned}m_e &= 9.11 \times 10^{-31} \text{ kg} \\ v_{0x} &= 2.2 \times 10^7 \text{ m/s}\end{aligned}$$

$$\begin{aligned}F_y &= -eE \text{ kN} \\ e &= \text{charge electron} = 1.6 \times 10^{-19} \text{ C} \\ E &= 15 \text{ kN/C}\end{aligned}$$

$$x(t) = v_x t$$

$$t = \frac{x(t)}{v_x}$$

$$t_1 = \frac{30}{2.2 \times 10^7}$$

$$t_2 = \frac{100}{2.2 \times 10^7}$$

$$t_1 = 1.36 \times 10^{-9} \text{ s}$$

$$t_2 = 5.9 \times 10^{-9} \text{ s}$$

$$\int_{y=0}^{Y=y} dy = \int_{t=0}^{t=t_2} v(t) dt$$

$$\int_{t=0}^{t=t_1} v(t) dt + \int_{t=t_1}^{t=t_2} v(t) dt$$

$$\sum F_y = m_e a_y$$

$$-eE = m_e a_y$$

$$-2.63 \times 10^{15} = a_y \text{ m/s}^2$$

Neglect weight of e^- b/c it's really really tiny.

$$\int_{v=0}^{v=v(t)} dv = \int_{t=0}^{t=t_1} a dt$$

$$v(t) = -2.63 \times 10^{15} t$$

$$\int_0^{t_1} -2.63 \times 10^{15} t dt + \int_{t_1}^{t_2} -2.63 \times 10^{15} t dt$$

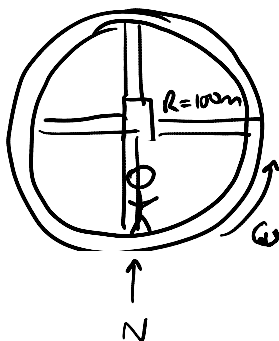
∴ = - 1.1 m

$$y = -0.019m$$

Example Probs (Space Station)

Tuesday, March 06, 2007

8:03 AM

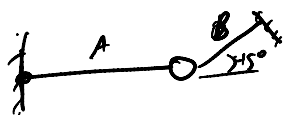


Space station

$$N = \frac{mg}{2}$$

$$\begin{aligned}\sum F \hat{e}_N &= m a_N \hat{e}_N \\ \frac{mg}{2} &= m a_N \\ \frac{g}{2} &= a_N\end{aligned}$$

$$\begin{aligned}\frac{g}{2} &= R \omega^2 \\ \sqrt{\frac{g}{2R}} &= \omega \\ 1.2 \text{ rad/s} &= \omega\end{aligned}$$

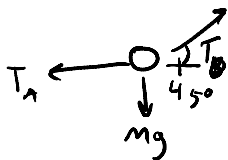


$$m = 2 \text{ kg}$$

a) tension A & B?

b) cut rope A, tension B?

a)



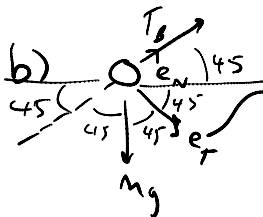
$$\begin{aligned}\sum F_x &= 0 \\ T_B \cos 45 - T_A &= 0 \\ \sum F_y &= 0 \\ T_B \sin 45 - mg &= 0\end{aligned}$$

$$\frac{mg}{\sin 45} = T_B$$

$$27.75 \text{ N} = T_B$$

$$(27.75) \cos 45 = T_A$$

$$19.62 \text{ N} = T_A$$



direction of motion

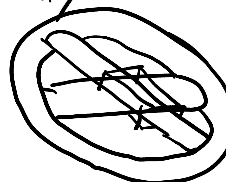
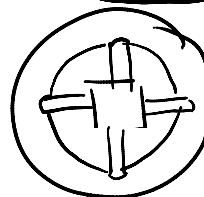
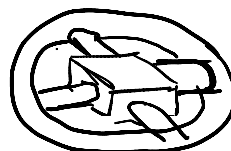
$$\sum F_N = m a_N$$

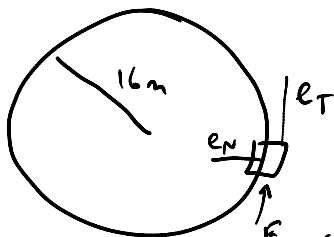
$$T_B - mg \cos 45 = m \frac{v^2}{R} < 0 \text{ when rope is cut instantly}$$

$$T_B - mg \cos 45 = 0$$

$$T_B = mg \cos 45$$

$$T_B = 13.9 \text{ N}$$





$$m = 2 \text{ kg}$$

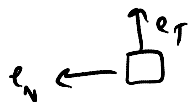
$$F_T = 4t \text{ N}$$

$$t=0, v_0=0$$

$$\text{at } t=4 \text{ s}$$

$$v=7$$

Force exerted by bar?



$$\sum F_T = m a_T(t) = F_T(t)$$

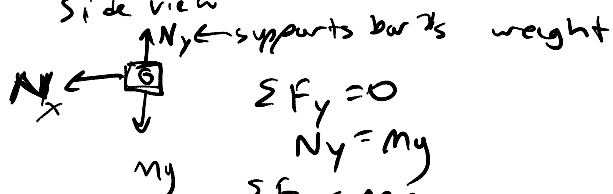
$$a_T(t) = \frac{4t}{2} = 2t \text{ m/s}^2$$

$$\int_{v(0)}^{v(4)} dv = \int_{t=0}^{t=4} a_T(t) dt$$

$$v(4) - v(0) = \left[t^2 \right]_0^4$$

$$v(4) = 16 \text{ m/s}$$

Side view



$$\sum F_y = 0$$

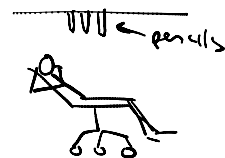
$$N_y = m_y$$

$$\sum F_x = m a_N$$

$$N_x = m a_N$$

$$N_x = m \frac{v^2}{R}$$

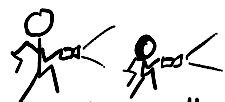
$$N_x = m \frac{v^2}{R} \Big|_{t=4} = 32 \text{ N}$$



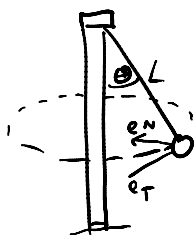
Mulder & Scully
run from
genetic
mutant



Mulder
fights an
alligator



Mulder & Scully
w/ flashlights &
guns

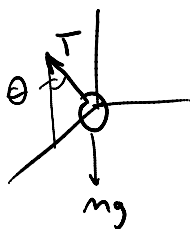


$$m = 1 \text{ slug}$$

$$\theta = 30^\circ$$

$$L = 4 \text{ ft}$$

$$v = ?$$



y direction, x-z plane (N & T)

$$\sum F_y = 0$$

$$T \cos \theta = m_y$$

$$T = 37.2 \text{ lbs}$$

$$\sum F_N = m a_N$$

$$\Sigma F_N = m a_N$$

$$T \sin \theta = m a_N$$

$$\frac{T \sin \theta}{T \sin \theta} = \frac{v^2}{R}$$

$$\sqrt{\frac{R T \sin \theta}{m}} = v$$

$$\sqrt{\frac{4(37.2) \sin 30}{1.5149}} = v$$

$$6.1 \text{ ft/s} = v$$

6 Probs on exam

3D equilib (Find directions of tension of rope or other thing)

- Moments in vector form

- Dot product

Frame (Internal forces are no longer axial but have directions)

- Separate into members

- Contact forces between members

Mechanics of Materials (Composite rods, 2 materials of diff thicknesses)

- Diff deformations, Hooke's Law

Kinematics (2) (Straight-line motion, etc)

- Projectile

- Circular (decompose motion into N & T components)

- Derivations of relations of circular/cartesian.

Dynamics

Last 3 are on HW

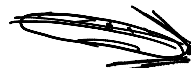


$$\sum F_x = ma_x = 0$$

$$\sum F_y = ma_y = mg$$

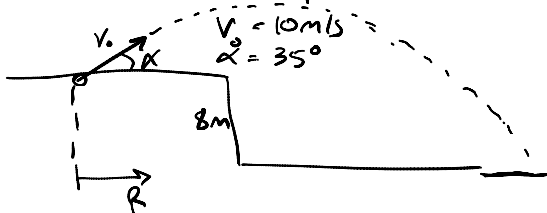
$$a_y = g$$

THE ALIENS
ARE COMING



A projectile only has acceleration in y direction.

Constant velocity in x direction.



$$R = (v_0 \cos \alpha) t$$

$$\int_{y=0}^{-8} dy = \int_{t=0}^{t=t} v(t) dt$$

$$-8 = \int_{t=0}^t (v_0 - gt) dt$$

$$-8 = \left[v_0 t - \frac{gt^2}{2} \right]_0^t$$

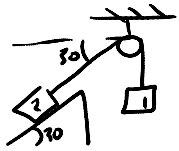
$$-8 = 10 \sin \alpha t - \frac{1}{2} g t^2$$

$$R = 16.3 \text{ m}$$

$$\int_{v(0)}^{v(t)} dv = \int_{t=0}^t -g dt$$

$$v(t) - v(0) = -gt$$

$$v(t) = v_0 - gt$$

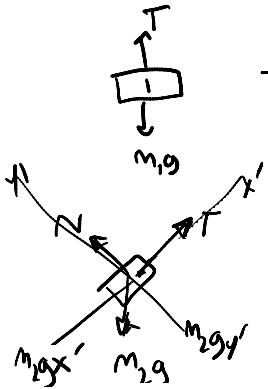


$$m_1 = 10 \text{ kg}$$

$$m_2 = 5 \text{ kg}$$

- a) \vec{a}_2 after release
- b) \vec{v}_2 2s after release + distance travelled

Velocity & Acceleration of 2 masses are equal



$$T - m_1 g = m_1 \vec{a}_1$$

$$T - m_2 g \sin 30^\circ = m_2 \vec{a}_2$$

$$a_1 = a$$

$$a_2 = -a$$

$$T - m_2 g \sin 30^\circ = -m_2 \vec{a}$$

$$T - m_1 g = m_1 \vec{a}$$

$$-m_1 g + m_2 g \sin 30^\circ = m_1 \vec{a} + m_2 \vec{a}$$

$$\frac{m_2 g \sin 30^\circ - m_1 g}{m_1 + m_2} = a$$

$$-4.9 \text{ m/s}^2 = a$$

$$a_2 = 4.9 \text{ m/s}^2 \quad a_2 \text{ is upward.}$$

BORED
TO
DEATH!

This means
 m_1 is accelerating
downward

$$\int_{v_0}^{v(2)} dv = \int_0^2 a_x dt$$

$$v(0) = 0$$

$$v(2) = a_x t \Big|_{t=0}^{t=2}$$

$$v(2) = (4.9 \text{ m/s}^2)(2\text{s}) = 9.8 \text{ m/s}$$

AND THIS CONCLUDES
OUR DAILY TORTURE
HAVE A NICE DAY!